

# Alastair Belmont

Alastair Belmont is a [player character](#) played by [Spaceeye](#).

Alastair Belmont



Species & Gender:	<a href="#">Minkan</a> Male
Date of Birth:	<a href="#">YE 14</a>
Organization:	<a href="#">Star Army of Yamatai</a>
Occupation:	<a href="#">Star Army Starship Captain</a>
Rank:	<a href="#">Chusa</a>
Current Placement:	<a href="#">YSS Kōun</a>

## Physical Description

Alastair is a built good looking guy. He stands 6'3" tall and weighs a good 200lbs. He has long white hair that fades to black. His eyes are blue like a sapphire. At times he will sport a goatee but also go clean shaven. His voice is deep but has an old English hint to it. His chest is wide and manly. His arms and legs are bulky yet lean. His 10 pack is something guys dream of having. Some say his butt is firm and strong

enough to bend zesuaium.

His trade mark outfit is a tailored suit with an English fedora hat. Even when in uniform he will sneak on his fedora hat at times.

## Personality

Alastair is a gentleman at heart. When he walks into a room one can not help but feel the urge to bask in his glory. He is smart, cunning and learns the rules inside and out. Whatever the occasion Alastair will master and execute to perfection. However one must not be confused that his actions do not always follow the laws of the land but instead his laws, which to him have a better moral ground. Having been to different areas of the empire he has learned to be thankful for what he has. While he came from a life of privilege he was never one to act like it. He treats everyone around him with respect and high regard. Sometimes his way of solving challenges can come off as odd and very out of place for a person in command. While Alastair follows the rules without fault, his moral guide is not always pointing to good.

His one glaring flaw is that he has issues with being able to separate command from leisure. He will at times be all about the mission then switch to being all about taking care of the people in said mission. This disregard for his rank can lead to misunderstandings with his fellow crew. For example he might want someone to get out and have fun at a club but instead of just asking he will make it an order. While this is not a real order, the crew have no way of knowing this since he is the commanding officer. His personality test always indicates he is ENTJ-A.

On a more personal note, Alastair takes great care in how himself and others dress. A clean, well pressed outfit is the key to success. On the flip side he always believes woman in uniforms is very attractive. Overtime has has come to enjoy the company of other races. While he does not have a certain type, he has come to find himself drawn towards red heads.

## History

Alastair Belmont was born in [YE 14](#) in what is now Kyoto, Yamatai. He was not originally from the Belmont family, being adopted when he was young. Some say the Belmont family killed his family and out of regret took him in. Others say he is just some slum bastard child the Belmont's took in out of pity. Early on Alastair had a sad almost pitiful life. Nothing about him stood out from the norm. He was a nappy haired and filthy kid who wondered through life. It was only after he witnessed a childhood friend get cut down that a change began to form within him. One day this new kid walked into the high school who none had seen before. Long flowing hair, beautiful smile and a gaze like none other. The Alastair people use to tease and make fun of faded away that day. Along with the bullies who killed his friend.

One thing that is not a mystery is how quickly Alastair moved up the ranks with in the family. His proper form and strong bond for family made it easy for him to befriend all those around him. Growing up Alastair and [Mikodimus Liber Belmont](#) spent many hours together. Some even say that Miko took after his older brother. While he was adopted never once did Miko ever refer to him as anything other than his brother.

When he reach his late teenage years he was entrusted with running trade routes. It did not take long before he was running his own ship. He managed to be the youngest captain in the family. Not long after this he was managing a fleet of ships for different trade routes. One day in his early 20s an accident happen to one of his ships which he blamed himself for completely. In truth it was no accident but an act of pirates out on a raid. The ship they manned was quickly smash but not before it was too late. This was the turning point for Alastair to aim for the stars, having witnessed the awesome power of the empire to enlist.

Basic training at [Fort Ready](#) for Alastair was at best a fun time and worst a joke. He had such strong experiences already that he passed every test with flying colors and was a leader every chance given. He was loved by the ladies and admired by the men. It was no doubt that he had a burning passion for justice. There was not a single order that was not executed without delay. None the less he never took risks that put too many lives at risk. He was blunt in saying his crew was family and he would lead them to a better life.

Given his strong past history, he enlisted straight away into [Kyoto War College](#) officer program. He was destined to lead and was not going to waste time in missions following orders from people who should be following his orders. That said he had a strong respect for the chain of command. His desire to lead was only to ensure the best was availability for the task. While this was much more challenging than basic he did well and impressed many of those who watched him grow.

Alastair would serve several years on the YSS Kikyō II. He was third in command on the ship and tasked with helping Eden and Hoshi to run a tight ship. He at times would clash with both of them but it was all in good faith. He looked up to them both and hoped to one day be able to fly his own ship. After his service on the Kikyō II he would be given this chance. He was given the YSS Koun as his first ship to command. It was not long after he was given the role to be in command of the Pisces Station for the International Relations Conference YE44. He would later be put in back of the Koun as a fully commissioned captain. This would be the start of the adventures and misdeeds of the YSS Koun.

## Pre-Mission One

The Koun was called to action to assist with the rescue of the Norian people during operation Fireplace. The Koun mostly played a support role helping to move refugees to a safe heaven. At the close of the mission, Alastair found himself pulled into an event with the royal Norian family. For a brief moment Alastair was on cloud nine, thought sadly this was not meant to be. It was too much of an ask for one of noble blood to be with a captain of Star Army. As such they partly ways though secretly they would find ways to keep in touch.



## Harem of Alastair

During mission Fourteen Alastair found himself face to face with the doors to paradise. At least this was the dream, yet the truth was something completely different. Inside the captains quarters was something that made his heart sink. The room was filled with girls of all kinds. Clearly locked in this room to be the play things for Evil Eve. Doing what any self respecting officer would do decided to save them all. It was a battle hard fought to get back to the ship but they all managed to make it. This was to be the undoing of Alastair.

It was decided after the mission the girls would be given rights as Yamatai citizens. At the suggestion of Alastair all of them ended up employed at house Belmont. Little did he know that each time he would visit home he would be mobbed by all the girls he saved. Without a doubt Alastair had gotten himself into one heck of a mess this time.

OOC Note: It started off as a joke but the GM decided to “treat” Alastair with a gift. Little did they know I was happy to go along since I could mold this into character development. Harem part is the joke, as they have since moved on and started their own path. He did his part to save them all and help them get back into life. This would set the tone to put him on the path towards a better tomorrow for Yam.

## Alastair Maneuver

During mission 20 aboard the YSS Kaiyō II Alastair was put into a position of command. During a heated battle he deployed use of a secret new trick he had been working on. What started out as a joke about an anchor, would turn into what become known as the “Belmont Hookshot”.



## Skills Learned

Alastair Belmont has the following notable skills:

- [Star Army Common Skills](#)
- [Strategy and Tactics of the Star Army of Yamatai](#)
- Hand to hand combat
- Star Army history (Knowledge)
- Law in the Yamatai Star Empire (Knowledge)
- Public speaking (Leadership)
- Logistics
- Combat Analytics
- Flight Training

## Social Connections

Alastair Belmont is connected to:

- [Mikodimus Liber Belmont](#) (Half Brother)
- [Miles Belmont Emiko](#) (Half Brother)
- [Taiyou Hoshi](#) (Personal Friend and Trusted Mentor)
- [Takeda Sayako](#) (Chief Science Officer, Personal Escort)
- [Aliset Kōun](#) (Friend and Agent of Chaos)
- [Deio Asuka](#) (Destined to be with in 10 years)

## Inventory & Finance

Alastair Belmont has:

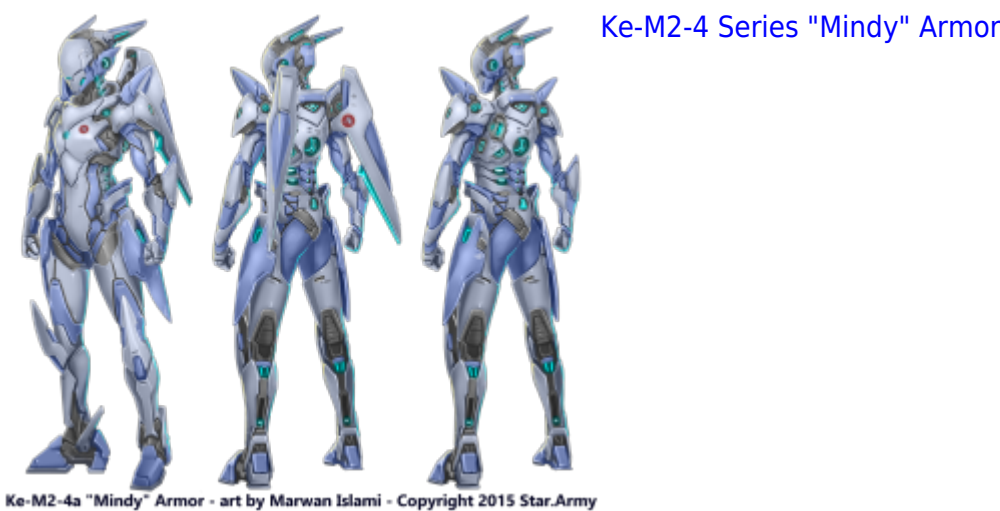
- [Star Army Standard Issue Items](#)
- Training Gi (Blue with Star Army in gold across the back with black belt)
- [Star Army Officer Sword, Type 40](#)
- Second Chance Salvage Company YE45



Alastair Belmont currently has 29,400 KS.

Alastairs's Mindy

Loadout "Burst"

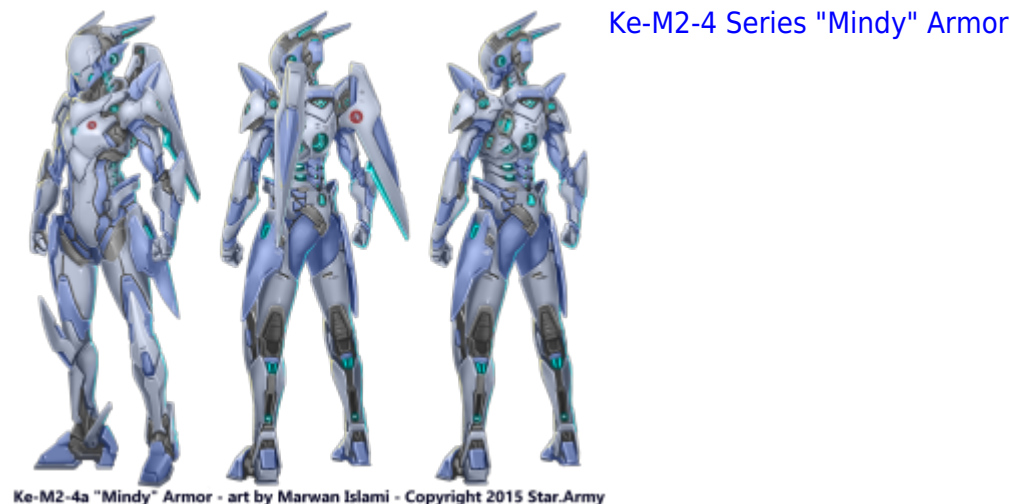


Left Shoulder	Dorsal	Right Shoulder
N/A	Ke-M4-P2902 Wing Pack for Sylph M4 Power Armor	N/A
Leg Pods	utility/cargo	Handheld
Ke-M2-P3002 Leg Energy Cloak Shield Projector	Two blocks of Star Army Explosives	Ke-M2-W2901 Aether Beam Saber-Rifle



<b>Left Shoulder</b>	<b>Dorsal</b>	<b>Right Shoulder</b>
<b>Left Waist</b>	<b>Forearm</b>	<b>Right Waist</b>
Two Grenades	Ke-M2-D3000 Forearm Ellipsoid Shield	Two Grenades

## Loadout "Command"



<b>Left Shoulder</b>	<b>Dorsal</b>	<b>Right Shoulder</b>
Ke-M2-W3902 Shoulder-Mounted Scalar Machine Gun	Ke-M2-E3000 Leader Support Pack	Ke-M2-W3902 Shoulder-Mounted Scalar Machine Gun
<b>Leg Pods</b>	<b>utility/cargo</b>	<b>Handheld</b>
Ke-M2-P3002 Leg Energy Cloak Shield Projector	Star Army Prisoner Handling Kit, Type 33	Ke-M2-W3901 Aether Blade Katana Ke-M2-W3901 Aether Blade Wakizashi
<b>Left Waist</b>	<b>Forearm</b>	<b>Right Waist</b>
Two Grenades	Ke-M2-D3000 Forearm Ellipsoid Shield	Two Grenades

## OOO Information

In the case spaceeye becomes inactive:

- Can this character be used as an NPC by a GM or FM? YES
- Can this character be [adopted](#) after I've been gone for a year? YES

Character Data	
<b>Character Name</b>	Alastair Belmont
<b>Character Owner</b>	<a href="#">Spaceeye</a>
<b>Character Status</b>	Active Player Character
<b>Current Location</b>	<a href="#">YSS Kōun</a>
<b>Plots</b>	<a href="#">YSS Kōun Plot</a>
<b>Approval Thread URL</b>	<a href="#">stararmy.com/...</a>



Star Army Personnel Database	
SAOY Career Status	Active Duty
SAOY Rank	<a href="#">Chusa</a>
SAOY Occupation	<a href="#">Star Army Starship Captain</a>
SAOY Assignment	<a href="#">YSS Kōun</a>
SAOY Entry Year	<a href="#">YE 38</a>
DOR Year	<a href="#">YE 45</a>
DOR Month	2
Orders	<a href="#">Orders</a>

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