



Olffa Muohe Klo'den

A [character](#) played by [Primitive Polygon](#).

Olffa	
	
Species:	Shukaren Daur
Gender:	Female
Age:	ER768v (25 in YE44)
Height:	4"7ft.
Weight:	42kg.
Organisation:	Kingdom of Neshaten / Yugumo Corporation
Occupation:	Swordmaster
Rank:	X'Muyeia 
Current Placement:	YCS Bastion of Winter

Physical Characteristics

Short and pear-shaped but surprisingly robust, Olffa is a feral-looking Daur particularly strong in regressive foite genes ¹⁾. Their squishy torso is pale skinned and humanoid, but both hands and feet far more closely resemble orange-furred paws, including inverted knees. Having shallow shoulders, but wide hips and a large bushy tail, makes them rather bottom heavy.

The head is round, with large angular green eyes and bushy eyebrows, plus a distinctly pink nose and huge triangular ears. Their unruly cloud of wavy hair is ginger just like their fur, generally divided into

two large ponytails. Adding to the somewhat tribalistic aesthetic, their face is also marked with multiple dark blue ceremonial markings, including a hollow downward triangle on the forehead, and a triad of dots on both cheeks.

Psychological Characteristics

Traditional yet also sternly methodical, Olffa can come across as brooding and rather stern, always sticking to the most practical and straightforward method of doing things. This is because of a strong honour-bound upbringing, however, instead of simple ego; Often leaving the girl short of answers when it comes to basic social situations and getting along with others.

This means that they are extremely loyal to friends, but can also sometimes be far too protective of someone who isn't interested in return. Regardless, they spend ridiculous amounts of time each day perfecting their combat skills, and are quick to shoot down any illogical actions past the recording the names of those she has killed.

Perhaps it's simply best to be said that they place all their self-worth in their ability to attack and defend, but this tends to make some of the more subtle personal interactions a complete mystery to them.

- **Likes:** Blades, swordplay, protecting people, citrus fruits, soft classical music, sparse living conditions, play fighting, homemade crafts or presents.
- **Dislikes:** Bright lights, overly litigious instruction manuals, cramped spaces, cluttered rooms.
- **Goals:** Follow orders. Don't kill anyone who doesn't deserve it. Record the names of any she has to. Serve the Neshaten Empire with honour.

History

Family (or Creators)

Mother: Ul'na (living)

Father: Isu'li (living)

Older Brother: Gre'lor (living) Older Brother: Ram'lor (living) Older Brother: Yid'mar (living)

Pre-RP

Olffa grew up in an extremely close-knit Lua'na'frase'na-style family, and one that has an extreme obsession with preserving their unique genetic bestial aberrations at that. Seeing themselves as one of the last living tribes of the very first Daur stock, they also chose to live in the forests surrounding May'nale on Nesha Prime, in order to live purely off of the land.

Every kit in the Klo'den family thus learns how to be an efficient hunter and gatherer from a young age, using only primitive weapons created from local resources. Olffa was thus trained in firing a bow when she was barely ten, but had always preferred the stealth-and-knife approach due to their small stature and sensitive hearing. They were never exactly the best at any of this, of course, perhaps too clingy with the village elders, too reliant on their advice without questioning the hows and whys.

Those expecting a long and dramatic story of their coming of age and departure will doubtlessly be disappointed; Hunting and trapping day-in day-out is actually not that glamorous of an existence. She simply found herself becoming an outsider when she found an old outsider's blade and questioned exactly why they weren't supposed to use it... Without the technology of those great colony ships, there wouldn't be any genes or traditions left to protect, would there?

The surging lust for knowledge of an adolescent Daur eventually won the elders' patience, and they simply decided to order Olffa to go and earn outsider money for them instead. With no practical skills other than how to survive and use a knife, this meant that they basically had to join the Shukara Volunteer Navy within the first month of joining the outside world.

Olffa didn't care about the predicament. In fact, they embraced all of their new 'relatives', and the idea of the kingdom in itself. Basic training was a whole new world of experiences for them, and despite quite a few stumbling misunderstandings, they absorbed it like a sponge.

YE 40



First assignment was the [SNV Furi'ken](#) when she was about 20 years old. She relished the idea of putting her skills to the test, and ended up serving with minor distinction when their base on Nesha Prime was attacked by a terrorist group. A never-say-die attitude and a tenacity for combat over the next few years seen them improve their standing despite barely leaving their home planet, eventually gaining the rank of X'Muyeia. They were then attached to the [YCS Bastion of Winter](#) as the chief armourer, now actually working under the [Yugumo Corporation](#).

Skills

Fighting

Using knives and bows is basically in their blood, but one would be surprised how quick Olffa can be to take a blunt object and smash an enemies' blade instead of risking an honourable duel; Disarming an enemy has always been preferable to killing with them, and official training has only made them wiser to things like setting up traps and how firearms are used. They are also reasonably good at hand to hand, but really, they mostly just scratch or bite people as a means of distraction. Using two swords is how they prefer to fight, particularly with traditional machete-esk designs.

Survival and Military

Olffa is extremely comfortable making themselves at home in the wild, and is able to find food and water, or even track an enemy via footprints. Reading the land is something they instinctively end up doing even inside of a ship... Of course, these means they are also still pretty clueless about urban environments, however.

Fitness

The fox is fast and has a lot of finesse, building up remarkable strength for a Shukaren Daur. Constantly working out has at least given them a body that is robust, and able to roll off being winded. Climbing is also distinctly one of their skills, and their retrograde legs mean they can basically jump the same height as their own shoulders.

Rogue

Use camouflage, avoid detection using an unconventional or elevated route, then surprise attack! Their ability to sneak isn't always perfect, but more practised than some.

Communications

Olffa speaks Tinacen. Their education otherwise is rather poor, however, with a distinct weakness in maths.

Technology Operation

You'd be lucky to find a computer they can turn on without staring at it for five minutes, but as part of their basic training, Olffa is at least -technically- capable of operating something like a hoverbike or other land vehicle...

Food Preparation

They know how to prepare meats and how to identify non-poisonous vegetation to an above average level, but nothing really that special. In recent years they have gained a bit of a passion for cooking, and 'stoking the fires' of others through nutritious meals; Taking volunteer shifts in the galley and getting extremely passive aggressive when people don't finish their food.

Inventory

Olffa has the following items:

- Clothing
 - [Armored Body Suit \(standard\)](#)
 - [Neshaten Standard Issue Military Uniform](#)
 - [Neshaten Working Uniform](#)
- Weapons
 - [Energy Bow](#)
 - [Seta'sis Sword](#)
 - [Zu'Rel's Blade](#)
 - [Sharp - Needler Pistol](#)
 - [Combat Knife](#)
- Standard Hygiene Pack
- [Neshaten Light Vision Goggles](#)
- Utility belt
 - Extra weaponized power crystals
 - Flashlight
 - Communicator
- Duffel Bag (for storing personnel items)
- Personal Clothing
 - Animal fur shawl
 - Necklace made from various small bones
- [Black PID Crystal](#)(Enlisted)
- An insanely outdated datapad with LCD touch screen and stylus, used for personal record keeping & messaging.
- Credit Card

Finances

Olffa is currently a X'Muyeia in the [Shukara Volunteer Navy](#)

Total Savings	Addition	Subtraction	Reason
5000 Rn			Starting Funds
89,465 Rn			4 Years of backpay minus 25%.

OOO Information

In the case primitive_polygon becomes inactive:

- Can this character be used as an NPC by a GM or FM? YES
- Can this character be [adopted](#) after I've been gone for a year? YES

Character Data	
Character Name	Olffa Muohe Klo'den
Character Owner	Primitive Polygon
Character Status	Inactive Player Character
Approval Thread URL	stararmy.com/...
Neshaten Personnel	
Occupation	Neshaten Swordmaster
Rank	X'Muyeia
Assignment	Shukara Volunteer Navy

¹⁾
This exists! Check the last sentence in the third paragraph of [this section](#)!

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