

# Lupin Kennedy

Lupin Kennedy is a [player character](#) played by [SirSkully](#).

Lupin Kennedy



Full Name:	Lupin Adamska Kennedy
Alias/es:	Lou, Loopi, Lulu <sup>1)</sup> , Pork <sup>2)</sup>

Lupin Kennedy



Species and gender:	Male <a href="#">Nepleslian</a> Mutant
Year of Birth:	<a href="#">YE 23</a>

Lupin Kennedy



Organization:	Nepleslian Space Marine Corps
Occupation:	Marine Sniper

**Lupin Kennedy****Rank:**

Private First Class

**Plot:**

NSMC 309th Armored Infantry "Ruthless Riders" - Die Screaming or Die Trying!



## Physical Description

Standing at 6'3" Lupin is a prime example of Nepleslian biology - while largely Nepleslian on the surface his genetic composition is a melting pot of traits taken from other species inhabiting the Kikyo Sector. Lupin's physique is rippling with powerful muscles, beefy biceps connect to his bulging pectoral muscles, tapering in to his slim, six-pack-bearing midsection before flaring out once more to Lupin's athletic hips, pant-ripping glutes and thighs as wide as a man's torso. While very impressively toned Lupin maintains a healthy marbling of fat that makes his physique easier to maintain and gives him some small bit of insulation, serving to further pad out his uniforms. His mocha-hued skin bears more than a few signs of damage, with his back being a tapestry of jagged scar tissue that sometimes causes discomfort against his dress uniform, a lightning bolt-shaped scar cuts diagonally across Lupin's left pectoral and an older, more faded y-shaped scar runs across Lupin's left temple. Though it is usually goes unnoticed unless his head is shaved or Lupin is specifically going out of his way to show someone.

Lupin's body is hairless below his neck, a quirk of his unique ancestry and [unfinished tampering when he was put into cryosleep](#). He can barely grow anything beyond a light dusting of rogueish scruff on his jaw though the hair on his head is much more impressive - a thick black-brown mop of eternally fluffy, brush-breaking hair that he keeps at a mid/short length, longer on the top than the sides so as to not interfere with the seals of suits. A streak of platinum blonde hair cuts through the right side of Lupin's fringe, something that only cropped up after the [extensive stem-cell therapy required to rebuild his face](#), and something that has slowly taken up a bit more space on his fringe. Dark eyebrows and thick, luscious eyelashes frame Lupin's majestic, ethereal amber eyes and their champagne-coloured, reflective pupils. His face is undoubtedly handsome almost to the point of being beautiful, with strong cheekbones and a defined, triangular jawline. Lupin's left ear has a faintly elven tip sometimes lost beneath his fluffy hair, that part of his ancestry definitely contributing to the man's blemish-free face, intense gaze, and soft lips that hide his overdeveloped canine teeth.

Overall he is a genetic mutt of a man that has taken all the desirable traits from his mixed ancestry, not an uncommon sight in Nepleslia but one that doesn't often go this *well*

## Mutations

Mutations are nothing new in Nepleslia though Lupin's body contains a very specific series of genetic modifications and mutations that are most likely the reason why his embryo was being smuggled somewhere in the first place, he is hardly a super soldier though the boy's alterations give him a kind of "all in" biological response to his life being put in jeopardy in addition to some minor improvements to his physical performance. These traits were further developed and augmented during his time in [The Swamp](#).

Lupin's heart and adrenal glands are slightly larger than they need to be, with his adrenal gland producing excess epinephrine that increases in concentration over time, day-to-day activities as a Nepleslian aren't too affected by all this but when Lupin's body believes it is hurt and on the verge of being killed then these additions kick in - the rate of Lupin's heartbeat and breathing rapidly increase to quickly push more oxygenated blood through his veins, which become visibly engorged and make his skin adopt a reddish hue, as the concentrated epinephrine flows into his system and enlarge his pupils.

Bloodflow to some parts of the brain such as the frontal lobe lessens, not dangerously so but enough to limit his thoughts down to their most primal essence, likening Lupin to a wild animal in this state.

This is something that is rarely seen due to the immense toll it takes on his body, it damages blood vessels<sup>3)</sup> and has the potential to cause brain damage that would only get worse the more this "all in" ability is used - additionally it causes Lupin to attack with his full strength regardless of what damage his own attacks might deal to his own body, and the more this is used the higher the likelihood of cardiac arrest becomes.

When this fades it causes bleeding from the nose and intense bouts of fatigue as well as headaches, with the potential for internal hemorrhaging due to Lupin's cardiovascular system being put under such immense strain - his blood-type is O-. Lupin's eyes are fully capable of seeing, not only the usual visible wavelengths most species can, but also infrared light - something that can cause headaches and even migraines on occasion, mitigated by special sunglasses he custom-ordered. Without these glasses the overlay of visible and infrared light leads to some unique visuals for the sniper, as often helpful as it is confusing, but it is something he is slowly getting used to.

The lungs that oxygenate his blood are hardy things able to more efficiently absorb oxygen and let Lupin hold his breath for longer periods of time than the average unaugmented Nepleslian, all these small mutations lead to his vitals reading oddly to the uninitiated though Lupin's medical records are laden with constantly-updated notes explaining his unique biology and what counts as acceptable parameters for his vitals.

## Personality

Lupin is a rather serious and quiet individual but his quiet nature hardly stems from any sort of timid personality, rather he just says what he needs to when he needs to and otherwise just fades into the background - people rarely take notice of him and more often than not forget he's in the room all together, luckily for Lupin though he hardly craves attention and is used to living in the shadows of others.

He does smile from time to time and can find enjoyment in the company of others so he is hardly an emotionless void but rather he's just a lot more subtle than a lot of the other marines around him. While Lupin is often calm and collected even in the most intense of situations he does have quite violent and vivid intrusive thoughts on occasion, while the only example of this so far has been him biting someone's throat out in self defence it is an ever growing burden on the young man. He feels betrayed by those who propped him up for greatness and then seemingly left him to rot, angry at the scientists and spooks that controlled his birth and how little he knows about the whole situation.

While most people see Lupin's towering physique and leave their assumptions there he is much more than that, a sharp intellect and keen<sup>4)</sup> eyes that constantly observe his surroundings to the brink of psychosis and paranoia. Lupin has a tendency to hyperfixate on things and latch on like a gunnhund apprehending a fleeing suspect, a neurodivergent individual who often gets lost in a feedback loop of his own thoughts, though never to the point of ignoring his surroundings.

## History

In the middle of YE 22 a shipment of frozen Nepleslian embryos were intended to be sent out of the sector though the smuggler ship was detained for other less than moral things on its cargo manifest before much headway could be made - the process was less than ideal and the smuggler's ship took heavy damage before authorities were able to board it, the majority of these embryos being damaged or outright destroyed in the ordeal save for one that was able to be recovered with only minimal damage being dealt to the embryo's hard outer casing.



This embryo was carefully taken out of stasis and transferred to an artificial womb where it was nurtured just like any naturally-born child would be, the intention was that the child would enter the foster system and find a family but the woman first through the door during the boarding of the [Smuggling](#) vessel put forth her name as a potential candidate to be the young boy's parental figure - after some background checks and interviews her application was approved, and young Ms Kennedy was a mother.

Lupin was a quiet boy though raised as any other Nepleslian with a military parent, he made it through school with no real notable achievements, he was a forgettable face in the grand scheme of things and



had a few friends though truth be told they were more like acquaintances than anything else and Lupin faded from their minds soon after graduation - he took a few months off after school to figure out what he wanted to do with his life, there was a time where Lupin considered law enforcement like his dear mother or maybe even gunsmithing like the husband she found a few years after Lupin's birth but in the end he just settled for being a Marine like so many his age.

In [YE 40](#) he enlisted with the NSMC and was dragged through basic and then sniper training once his skill with precision weapons became apparent, coming out the other side as a fresh faced Private ready to perform his duties.

## Social Connections

Anne Kazuma<sup>5)</sup> (Adoptive Mother)

Kazuma Kiryu (Adoptive Father)

## Skills Learnt

### NSMC Skills

**Fighting:** On top of his NSMC training Lupin has a lot of innate skill and talent when it comes to both bladed and unarmed melee combat, when it comes to firearms his preference lies with Bolt-action marksman rifles and other long-barrel weapons though he has a tendency to be incredibly accurate with any gun he's given enough time to learn the ins and outs of - Lupin uses a mixed martial arts hand-to-hand fighting style that takes elements from Krav-Maga and combines it with some Yamataian techniques taught to him by his adoptive father, though when losing his cool, Lupin tends to abandon his techniques in favour of a more animistic way of fighting.

**Physical:** Lupin often goes running and free-climbing in his free time, giving the young man both a rather impressive reserve of stamina and the climbing ability of a mountain goat, making him able to quickly move about no matter where he is needed - from a young age he has also enjoyed free-diving in the Quais Area of Funky City, the boy's advanced lungs letting him gracefully jet around under water for longer periods of time. Additionally he's practically ambidextrous when it comes to pistols and pistol-sized firearms.

**Languages:** On top of being fluent in Trade and Kuznyetski Lupin's father taught him the tongue of his people, Yamataigo, so the boy is also able to read, write and speak that.

**Repair and Maintenance:** Due to being in a position to reliant on his weapon Lupin has taken a particular interest in the design, maintenance and modification of a wide variety of weapons just in case it's all he has on hand when shit hits the fan - beyond basic chemically-fired weapons he is also somewhat knowledgeable about firearms that make use of electromagnets to accelerate their munitions.

**Survival:** Hunting was one of the ways Kiryu tried to connect with Lupin when the former-Yamataian first started dating the lad's mother and this was where Lupin's knack for precision weapons started though he also maintained the ability to track creatures across great distances - something that can translate

well to him tracking down enemies of the Imperium though he is yet to put this to use in any way during his service.

## Inventory and Finances

Lupin Kennedy currently has:

Hybrid knife - a knife with a 10 inch Damascus steel blade that's a mix of a Ka-bar and a traditional Yamataian Tanto, comes with its own sheath, was a gift from Lupin's adoptive Father.

A pair of thick, forearm-length leather gloves with hardened knuckles.

Collection of hoodies, underwear, and other general clothing.

A small collection of chocolates, energy bars and energy drinks.

Kevlar-woven wetsuit

[S300 Hunting Rifle "CCR"](#), with aftermarket [Diacry-sealed](#) wooden stock, 3-9×45 Variable Zoom Telescopic Sight, suppressor, rifle sling, bipod, carry case and two extra magazines

[NAM Medtech - Cerebral Chip](#)

## Uniform

- 2 Pullover shirt, green, with rank patches on shoulder pads and name plate
- 4 [T-Shirts](#), white
- 4 underwear, white
- 2 Khaki cargo pants
- 1 [Beret, green, with flash patch](#)
- 1 [NSMC Field Cap, Type 33](#)
- 1 pair gloves, leather, brown
- 1 pair boots, brown
- 6 pair boot [Socks](#), white
- 1 Belt, dark brown
- 1 [Nepleslian Dress Uniform \(YE 33\)](#) (full outfit with white pistol belt, gloves, pants, and boots)

## Bunkwear

- 2 Tank tops, green, with fleet number on the right chest
- 2 Pairs of ankle length pajama pants, khaki
- 1 Pair of slip-on flexi-shoes, black

## Workout/Swim

- 2 Short-sleeved mocks with fleet number on the right chest, Green
- 2 Work-out shorts, black
- 4 pairs green ankle [Socks](#)

- 1 pair green low-top sneaker shoes
- 1 Pair of trunks, green, fleet number on right leg

## Weapons and Accessories

- 1 [M3 Assault Rifle](#)
- 1 [Utility Combat Knife M01A](#)
- 1 [Marine Combat Axe Model 01c](#)
- 1 Pistol, [Styrling Silver Special .45 Caliber](#), with 2 extra magazines
- 1 Rifle, [Designated Sharpshooter Rifle, Model 1](#), with 2 extra magazines

## Accessories

- 1 pair identification tags, metal, with name and hometown
- 1 [Canteen](#), 1 quart
- 1 [AwesomeCorp DataJockey](#)
- [P7 Pamphlet](#)
- 1 Wallet with the Marine Corps Insignia plated on it.
- Starting pay of: 6000 [DA](#)

## Medals

### [Awards And Medals of the Democratic Imperium:](#)

- General Combat Ribbon x3
- Civil Defense Ribbon x1
- Blood Stripe Ribbon x1
- Orbital Assault Badge x1
- Iron First Device x1
- Unit Citation "Penitent Damned Assault on Ukk"

## OOC Information

This article was created on 2019/11/02 08:10 using the namespace template.

In the case sirskully becomes inactive:

- Can this character be used as an NPC by a GM or FM? NO
- Can this character be [adopted](#) after I've been gone for a year? NO

Character Data	
Character Name	Lupin Kennedy
Character Owner	<a href="#">SirSkully</a>
Character Status	Active Player Character
Plots	<a href="#">Blackguard</a>
Nepleslian Personnel Database System	
Career Status	Active Duty

Nepleslian Personnel Database System	
Branch	NSMC
Rank	Private First Class

1)  
given to him by [Carina Gabrielle Sanroma](#) when they first spoke

2)  
 [Hog's tooth](#)

3)  
as seen most easily in Lupin's sclera

4)  
borderline predatory

5)  
Maiden name was Kennedy

From:  
<https://wiki.stararmy.com/> - **STAR ARMY**

Permanent link:  
[https://wiki.stararmy.com/doku.php?id=characters:nepleslia:lupin\\_kennedy](https://wiki.stararmy.com/doku.php?id=characters:nepleslia:lupin_kennedy)

Last update: **2024/01/23 10:18**

