


Jinako Tabako

Jinako Tabako is a [player character](#) played by [charmaylarg](#).

Jinako Tabako	
	
Species & Gender:	Nekovalkyrja, Type 33 Female

Jinako Tabako	
Date of Birth:	YE 28
Organization:	Star Army of Yamatai (former), Star Military of the Democratic Imperium of Nepleslia
Occupation:	ranger (former), Space Marine , Delinquent
Rank:	Yontô Hei (former), Private
Current Placement:	NSS Surprise

Physical Description

Voice: [Dr.Girlfriend](#) from [Venture Bros.](#)

Build and Skin Color:

Jinako is a woman who is rather diminutive at barely five foot three and skinny. Though her body is lean like a ballerina's with a small chest to match, she is as solid as a tank despite only appearing to be very well toned. Her skin is a light teal with a simple facial marking under each eye that almost give her a sad if crying appearance.

Facial Features and Eye Color:

Jinako's face has largely been spared any scars due to her body's natural resistance to scaring. Her expression's almost always dour and her eyes are a light piercing crimson, adding to her cold and fearsome countenance. Her ears are elfen in style and hairless.

Hair Color and Style:

Jinako keeps her snow-white hair cut to just barely neck length, and is largely unkempt.

Personality

Crass and abrasive, unwavering, and ambitious; Jinako is a woman who doesn't take 'no' for an answer especially when she's the one asking. She rarely smiles genuinely and she almost never genuinely laughs. Given her past, Jinako has been responsible for significant amounts of violence and carnage in her life, and at some point, forgot how to be happy. because of this, she is quick to turn to unprovoked violence or aggression at the drop of a hat just as often as she is prone to self-sabotage and playing the victim. All of this has created a nuclear persona that she hides behind, Going so far as to fake her voice in a tragic tone or feign things such as illiteracy, Knowing yamataigo, Or even admitting that shes is a nekovalkyrja; just to create instances where she can play the victim or have an excuse to cause a scene.

Her very motivations to keep going forward in life are mostly from a deep-set resentment to never let *"them"* get the last laugh. After all, she still holds true to the saying *"He who laughs last, Laughs longest"*.

Likes: Sleeping, Personal Possessions¹⁾, Money, Heavy Metal.

Dislikes: Being referred to as a neko, extroverts, being doted on.

Goals: Live a simple life without self-sabotaging it. Dismantle and destroy the neplesian syndicates.

History

Pre RP

Jinako's creation is unknown to the exact date but due to her original NH-27 body is estimated somewhere in early YE:28. She was originally an illegally created NH-27 *Nekovalkyrja* Neko acquired by the *On'nin Ikemen* - 隠人イケ面 and sold on the *The Neplesian Black Market* for the meager sum of 1,500 KS.

While unable to recall the earlier times of her life such as her first memories or if she was even conscious of her surroundings before her purchase by her masters Tabako has never been able to recall. What she *does* remember is long years of indentured servitude as an enslaved enforcer for the subsidiary of the neplesian *Black Syndicate*.

Placed into teams of other black market nekos, Professional cutthroats, rouges, And other professed killers her days were spent between random and unprovoked violence and destruction against anyone from law enforcement officers who saw too much, To government officials who dared bite the hand that fed them. The then-unnamed neko would do her master's bidding (albeit with the incentive of a bomb collar often fixed to her neck) silently and without question. When not an expendable killer she spent her time locked in the basements of various safe houses until things were called down.

But it wasn't to keep her safe.

Used and abused, the neko was often given to sate the desires of others as a reward and incentive, adding to a slowly ticking time bomb within her psyche that would one day drive her to turn her long-invested skill set on her very employers knowing full well the consequences and embracing it with open arms.

In YE 37 on the eve of a major drug bust by the *National Police Force of Nepleslia*, A gunfight started in the target building that quickly seemed to spread to adjacent buildings. Acting on the moment the NPFs elite DTR teams preempted the raid to find many of their quarries brutalized and those that had sought to flee seemingly shot in the back. The attacker was later tracked down, already incapacitated by injuries down an escape tunnel leading to an adjacent block with several life-threatening wounds including much of her throat being torn away by a small scale explosive secured around her neck.

Life-saving treatment was successfully given and the neko was transferred under heavy guard to a nearby hospital. But after several attempts were made on her life, she was later secured with a private physician inside of a nearby precinct house until she could be moved into protective custody.

Given the name *Jinako* and choosing the ironic surname *Tabako* due to the low-quality military bodies

hemosyth failing to fully heal her throat and giving her an almost **tragic** sounding voice, Jinako agreed to testify against several syndicate higherups she could identify in court.

On the week of the trial, however, Jinako was mysteriously removed from protective custody into a light protection detail. Sensing imminent danger she fled and went to ground. Fearing the noose was slowly tightening around her she fled to the safety of a Yamataian consulate in Funky City, lying about being an illegal neko from a brothel.

After some time and screenings, Jinako was transferred into an **Nekovalkyrja, Type 33** body and allowed to take her 3-year service as a neko and fled to the Star Army, Bouncing from ship to ship ever since trying to keep the trail cold and keep as far away from those that would see her dead to protect their identities.

YE:45

Having served her time within the Yamatai Star Army and obtained the skills, if not experience, to start laying the groundwork for her goals Jinako returned to Nepleslia and instantly joined the Star Military to network and establish contacts while slowly accumulating funds toward her goal of combating the syndicates.

Skills Learned

Communication

Jinako is familiar with basic radio operations and procedures and can make transmissions to and receive transmissions from other characters through headsets, ships, ground vehicles, power armor, and shuttles in both combat and non-combat conditions. She is fluent in trade and yamataigo but feigns spoken word or literacy on the latter.

Fighting

Jinako has received and excels at hand-to-hand and small arms combat. She is skilled and experienced in combat both in Yamatai-like conditions, zero-gravity, And especially urban fighting with and without weapons. Weapons she is trained in include small arms, knives, and power armor.

Tech Operation

Jinako is capable of operating any computer system that uses the Kessaku OS, found on all Star Army starships. She is proficient in entering and/or searching for information.

Rogue

Jinako has many street learned and expensively purchased skills by way of her former masters. She can pick most physical locks, Pick pockets with ease, And move without making much noise in any environment.

Survival And Military

Jinako has a high level of survivability in the case they are cut off away from the main force. This includes but is not limited to the creation of shelters, hunting, cooking, trapping and other essential skills. She can also accurately report their findings despite adverse conditions, enemy presence and technological restrictions. This means that the Ranger must have an excellent memory and be able to identify and approximate the amount of enemies in a glance.

Inventory & Finance

Jinako Tabako has the following items:

Jinako has access to the [Nepleslian Standard Issue Equipment](#) along with the following:

- 12 cigarettes hidden in a small tin on her person at all times.
- 1 [Ke-M2-W2904 Flamethrower](#), Stolen.
- [Styrling 'M43' Nova Rifle](#) with 2x6 scope, and chainsaw bayonet.
- [HHG 'High Hybrid Gun'](#)
- [Kiwad Ring](#)
- [Finger Pistol](#)
- [Fairy Ai](#) named 'Kid'
- Various recreational and illicit substances equally out of sight including:
 - [Performance Enhancement Compound "Camellia"](#)
 - [Suppressive Drugs](#)
 - [Niskord](#)
 - [Nolern](#)
 - [Numb](#)
 - [Panick](#)
 - [Slam](#)
 - ["Happy-dust"](#)
 - [Cloqual](#)
 - [Combat Candy](#)
 - [Hilarity](#)
 - [Kaperamphetamines](#)
 - [Long-night](#)
 - [Velserine](#)
 - [Stym](#)
 - [Nepleslian Greens](#)

- 9,000 DA after drugs and purchases.

OOO Notes

Art by Banzz

In the case [charmaylarg](#) becomes inactive:

- Can this character be used as an NPC by a GM or FM? YES
- Can this character be [adopted](#) after I am gone for a year? **No**. Some characters should simply fade into obscurity even if it means their story ending. I would rather you make your own characters with their own unique stories than try to adopted Jinako because you liked her art or her lore at a glance despite likely never reading a word of her own RP.

Character Data	
Character Name	Jinako Tabako
Character Owner	Charmaylarg
Character Status	Active Player Character
Nepleslian Personnel Database System	
Career Status	Active Duty
Branch	NSMC
Rank	Private
Joined	YE 45
Star Army Personnel Database	
SAOY Career Status	Discharged
SAOY Entry Year	YE 37
DOR Year	YE 37
SAOY Exit Year	YE 45
Orders	Orders

1)

including those of others

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Last update: **2023/12/20 19:01**

