


Jack Hayden

Jack Hayden is a [player character](#) played by [White_Cougar](#) and is currently involved in the roleplay plot NSS Acadia.

Jack Hayden	
	
Species:	ID-SOL
Gender:	Male.
Age:	27.
Zodiac Sign:	N/A.
Height:	7' 4".
Weight:	240 pounds.
Bra Size:	
Organization:	Marines
Occupation:	Marine Corp, Medic.
Rank:	Private Third Class.
Current Placement:	NSS Acadia

Physical Characteristics

Height: 7' 4".

Mass: 240 pounds.

Build and Skin Color: Jack's build isn't really different from other ID-SOLs. His tall frame is full of heavily developed muscles. His skin is colored almost like a light-colored mocha or similar color.

Eyes and Facial Features: Jack has a face filled with strong features: he has a lantern jaw, strongly pronounced cheek bones, and his ice colored blue eyes complement these strong features that make him physically seem like the type of born-to-kill man that he is.

Hair Color and Style: Jack keeps his head almost totally bald save for an extremely thin dark red stubble.

Distinguishing Features: Besides the fact that he is built like a bi-pedal tank, Jack has a ragged old scar that runs from just on the inside of his left shoulder blade, stopping at approximately the mid-point of his back on the same side.

Psychological Characteristics

Personality: Jack seems to have two different personalities that he uses as he feels they are needed. When he is not involved in direct combat or when he is amongst squad mates and friends he is an almost stereotypical "gentle giant". He likes to go out drinking, swap stories, and has even been known to try flirting with some of the women he's met while out partying. However, when he enters a combat situation Jack's genetically programmed nature takes over: he becomes cold, tactical, and his eyes seem to automatically squint in to a glare as if by physical reflex. When like this he is not the kind of man to make fun of or mess with.

Likes: Partying, joking around with his friends, and he seems to love the adrenaline of combat. **Dislikes:** When his friends drink too much, having his size insulted, and he gets irritated by "jokesters" in combat.

Goals: He doesn't really see himself making it out of the military so his primary goal is at least making Master Chief before he dies would be nice.

History

Family (or Creators)

Nepleslian Arms and Munitions.

Pre-RP

Jack doesn't have any sort of significant events in his history. He was cloned only seven years ago by a large Nepleslian corporation to serve in the [Star Army of Nepleslia](#). He went through all the standard training like any ID-SOL and the only thing of any real significance about his life is the scar he sports from when two thugs on the streets tried to mug him in the short period of time between his basic training and the rest of his training and military career: he killed one man and broke the other man's arm in the

process.

Skills

Communications

Jack is familiar with basic radio operation and procedures and can make transmissions to and receive transmissions from other Marines through headsets, ships, ground vehicles, power armor, and shuttles in both combat and non-combat conditions. He is, of course, fluent in Nepleslian. He can speak and write it correctly and efficiently and can write reports, fill forms, issue orders under fire, etc. Jack is also skilled in field communications and is proficient in all rudimentary forms of communication (hand signals, flashing lights, etc).

Fighting and Physical

Jack received intensive hand-to-hand combat training (primarily focused on disabling and/or killing opponents) and has followed up that knowledge with a rigorous training program. Weapons he is trained in include pistols of all types, knives, grenades (and other forms of explosive weaponry) and rifles of all kinds. Jack has been trained so that he can repair his weapons with adequate tools and time. He is in excellent physical shape and has considerable endurance. He is also able to pilot land-based power armors, but must rely on the suit's A.I. to do anything advanced.

Survival

Given what his job entails, Jack has been trained how to survive in hostile environments such as being trapped behind enemy lines. If you need to keep the rain of your head he can build the shelter, if you're hungry then he can find local food, if you're cold he can make a fire, and much more. He is also trained in how to effectively blend in with his environment. On top of this is that he is trained in the ways of guerrilla warfare.

Strategy (Tactics/Discipline).

Jack has been trained to understand and give out tactical commands and work with his troops to follow those commands efficiently. He knows the importance of teamwork on the battlefield, has been intensively trained in discipline and morale, and is able to recognize the command structure even while under extreme pressure (combat, etc). He is able to recognize ambush points, he knows basic math in order to calculate distances, etc., and can use a tactical map.

Medical

Marines are notorious for the dangerous situations in which they find themselves: they need medics who handle the strain just as well as they can. Jack has been trained to diagnose and treat various conditions that a person might succumb while on the battlefield, apply first aid and emergency care methods (CPR, etc.), and if he's given the proper tools and facilities he can perform general surgery if needed. Along with this he is capable of handling a variety of hospital equipment.

Vehicles (Land)

Jack has been trained to effectively pilot many ground vehicles, to the point where he also knows how to make rudimentary repairs to those vehicles if needed. In addition to this he specializes in the use of the Nepleslia Truck. While operating the truck he is capable of performing difficult maneuvers in stressful situations such as combat. Due to necessity he has been trained to make more in-depth repairs on the NPs if he has the right tools and enough time.

Finances

Jack Hayden is currently a Private Third Class in the Star Military of the Democratic Imperium of Nepleslia. He receives a weekly salary of -salary- per week.

Total Savings	Addition	Subtraction	Reason
3000 KS			Starting Funds

OOC Discussion

I'm new so any help with this character will be appreciated, thank you.

Character Data	
Character Name	Jack Hayden
Nepleslian Personnel Database System	
Career Status	Active Duty
Branch	SAW
Rank	Private

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