

# Sarah Pine

Sarah Pine is a [player character](#) played by [Jack Pine](#).

## Sarah Pine



Sarah Pine	
<b>Species &amp; Gender:</b>	Geshrin female
<b>Date of Birth:</b>	BYE 02
<b>Organization:</b>	Section 6
<b>Occupation:</b>	sniper
<b>Rank:</b>	NDC Military Ranks (Fleet and Armed Forces)
<b>Current Placement:</b>	NDC Ground Forces "Duskerian Legion"

## Physical Description

Standing 6'2ft, medium length black hair, light blue eyes, soft facial features, a long scar running on the right side of her face from the temple down the side to under the chin. Curved figure, DD-cup breast, muscular but still slim, has a scare under left breast from bullet wound with identical scar on her back from the exit wound. She looks like she is in her late twenties when she is actually 37, has a relatively soft voice.



## Personality

Sarah goes by the last name of Thorn instead of Pine, as is attempting to hide from her past. She is quiet, thoughtful, and sometimes overtly blunt. When she is in the zone when sniping, she is silent, cold, and calculating. Sarah is also somewhat of a tomboy, she isn't afraid to get her hands dirty to get the job done, but she still tries to act feminine.

## History

Sarah Pine (though going by the last name of Thorn) was born in [BYE 02<sup>1\)</sup>](#).

Sarah was born on Yamatai, and lived a fairly peaceful childhood, oblivious to current wars. Though later around the age 20, she lost her parents in what she had been told was the destruction of their ship. For most of her life, Sarah never knew what her parent did for a living, the news of how they supposedly died opened her eyes to the false peace she naively grew up with. Sarah joined the Yamatai military hoping to have a chance at retribution for the loss of her parents, but by the time she was put into service, the third Elysian war had ended. After serving for several years with no sight of advancement, Sarah decided to not re-enlist, and became a freelance gun for hire for several years. Only then did she find a lead on a possible younger brother, no picture only a name, which was given to her out of thanks by a constant client. Sarah started taking jobs from various clients in different systems, hoping to find another lead, then in the year YE 39 a contact in the Nepleslian transit administration pointed to a flight charting to the planet 188604 by a Jack Pine.

## Social Connections

Sarah Pine is connected to:

- mother-Sarah Pine
- father-Daniel Pine
- son-[Jack Pine](#)
- Wife-[Rose Ironhart](#)
- wife- [Lisa Alice "Thorn" Ironhart](#)
- granddaughter-[Neera Pine](#)
- granddaughter-[Adria](#)
- granddaughter-[Adi Pine](#)
- grandson-[Amit](#)
- grandson - Jack Pine II
- granddaughter - Rose Pine
- daughter in law-[Isabelle Pine](#)
- son-[Mark Oaklen](#)
- granddaughter-[Chlorate](#)
- granddaughter-[Nyx Pine](#)

## Gameplay quirks

Fertility bonus. <sup>2)</sup>

## Skills Learned

## **Communications**

Sarah is fluent in English. She is also educated in military communication methods and protocols.

## **Marksmanship**

Sarah is expertly trained in the use of rifles and other long range weapon systems. She is able to effectively sight with any targeting system/optic.

## **Survival**

Sarah is highly educated in camping, finding water sources, map reading, pathfinding, camouflage, building shelter, foraging, and hunting.

## **Vehicles**

Sarah has the knowledge to drive most military/civilian ground vehicles, aircraft

## **Piloting**

Sarah is skilled in the piloting/maintenance of most gunships and dropships.

## **Fighting and physical**

Sarah has trained in basic hand to hand and close quarters combat to offset the close range disadvantage of being a sniper. She is also fully trained in the use of power armor.

## **Starship Operation**

Sarah has studied extensively in her free time, and has become rather accustomed to piloting, navigating, repairing/maintaining, reading stellar maps, and the use of ship board weaponry of large to small space fairing vessels.

## **Inventory & Finance**

Sarah Pine has the following items:

## Equipment

- 1 suit of light combat armor urban digital camo with forest digital camo covering, helmet equipped with visor, internal comms device, and rebreather unit for hazardous conditions
- 1 [Styrling silver special .45 cal](#) pistol olive drab(slide) and black(lower/grips), 8 extra magazines
- 1 utility combat knife
- 1 Styrling Longbolt grey with digital forest camo sleeve(modified: barrel and scope fold back for easier carry), full suppression kit, steenplast body kit, recoiling barrel, double stack mags, bipod, HD Multi Spectral Scope(1-12×60 Zoom), 12 extra mags, black steenplast case
- 1 pair dog tags with I.D. number and name, metal-tungsten

## Personal

- 2 pairs of olive drab cargo pants
- 2 grey [T-Shirts](#)
- 2 grey tank-tops
- 1 [Canteen](#) olive drab, 1 quart
- 2 Olive drab military jacket, name and rank on right breast
- 2 pairs ballistic padded gloves, 1 black with grey knuckles/palms and 1 digital forest camo with olive drab knuckles/palms
- 1 wallet black
- 1 AwesomeCorp DataJockey grey
- 2 pairs of ankle length pajamas, grey
- 1 pair black flexi shoes
- 2 pairs of jeans
- 2 pairs of boots, 1 black and 1 olive drab
- 1 belt green
- 1 tactical strap hip holster
- 1 ankle length dress green(strapless)
- 1 thong red
- 1 lingerie bra red
- 6 bras grey
- 6 panties grey
- 8 pairs of boot [Socks](#)
- 2 body suits, 1 forest digital camo and 1 black
- 2 tactical strap riggings(attachable magazine pouches, front left shoulder knife sheath, and two small back clamps for sniper rifle included)
- 2 pairs of sneakers olive drab with black laces
- 1 pair high heels black
- 2 pairs of polarized shades, 1 silver and 1 black
- 1 personal comms ear piece
- 1 green bikini
- [Black Rose Anti-Material Rifle](#)
- [Revenant Power Armor R1-SPA](#)
- [S6-Long Combat Knife "Cross"](#)
- [BW-MWS2 "Harbinger"](#)(SMG)

- 4 [Section 6 High Explosive Grenade](#)
- [BW-P2 "Wraith"](#)

## Salvage

- [Coyote Light Tank](#) <sup>3)</sup>
- [Em-01 Hydrogen Car](#) <sup>4)</sup>
- [Oxygen canister](#) <sup>5)</sup>
- [NAM Disabled Ship](#) - Rare, <sup>6)</sup>
  - [Sarah's Salvaged Hray Stealth Gunship "Willow"](#)
- [Pack of seeds from hydroponic vessel](#) <sup>7)</sup>
- [Type 30 Cargo Truck, Shelter Truck Version](#) <sup>8)</sup>
- [Neural Processor Pack \(it's a computer in a bag!\)](#) <sup>9)</sup>
- [Sound Powered Telephone](#) <sup>10)</sup>

## OOC Notes

Sarah uses the last name of Thorn to try and hide her past. In the case [Jack Pine](#) becomes inactive:

- Can this character be used as an NPC by a GM or FM? YES
- Can this character be [adopted](#) after I am gone for a year? NO

Character Data	
Character Name	Sarah Pine
Character Owner	<a href="#">Jack Pine</a>
Character Status	Inactive Player Character
NDC Character Database	
NDC Career Status	Active Duty

<sup>1)</sup>

### [Pre-History - Before YE 01](#)

<sup>2)</sup>

+5 with exploding 20s after bonus.

<sup>3)</sup>

YE 42 Salvage Giveaway, TC: 88-82, IC: 7273-28429-160

<sup>4)</sup>

YE 42 Salvage Giveaway, TC: 38-83, IC: 3211-3709-117

<sup>5)</sup>

YE 42 Salvage Giveaway, TC: 13-43, IC: 603-13086-55

<sup>6)</sup>

YE 42 Salvage Giveaway, TC: 46-1, IC: 57-459-42

<sup>7)</sup>

YE 42 Salvage Giveaway, TC: 97-53, IC: 3646-23695-139

<sup>8)</sup>

YE 44 Salvage Giveaway, TC: 6-85, IC: 567-68227-91

<sup>9)</sup>

YE 44 Salvage Giveaway, TC: 72-93, IC: 6753-74736-157

10)

YE 44 Salvage Giveaway, TC: 91-45, IC: 4152-36237-126

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