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Virar Vuriska Zoya

Virar Vuriska Zoya is a player character played by Windra.



Physical Characteristics

Height: 5'1Mass: 120 lb

• Measurements: A36

Build and Skin Color: Zoya has a curvy, well-muscled, medium to heavy build and is ruddy-skinned, more pink than red.

Eyes and Facial Features: With high cheek bones and a narrow, small nose, Zoya has rather sharp, pixie-like features and bright green eyes.

Ears: what ears?

Hair Color and Style: Zoya has normal hair for her kind: soft to the touch but tipped with hard spines. She keeps her tresses bound up in a topknot with an obvious metal ring threaded with a slender spike, or

sometimes a ballpoint pen.

Distinguishing Features: Cute as a button? Also has a bio-luminescent neon tattoo on her left bicep of an alien benu, a type of graceful, long-necked waterbird that wears a crown of brilliant blue feathers on its head. The tattoo is further embellished with bands of swirling water that fade into clouds that garland the flying fowl and its long, rainbow tail.

Psychological Characteristics

Personality: Zoya is generally a cheerful and happy individual, bright without being terribly intelligent, and has a hung-ho go-getter attitude. She follows orders with undisguised enthusiasm and dry wit, and likes to cheer up folks around her when the going gets gloomy. She may even be considered ruthlessly bouncy, as she never loses the grinning, positive attitude even while fighting and murdering the enemy.

• Likes: a well-oiled SMG, clean goggles, cute things

• **Dislikes:** breaking a good knife inside the body of an enemy

• Goals: To spread joy and wonder

History

Family (or Creators)

A'soongaoo Zortaya Kio and Sutuk Vuriska Aesis

Pre-RP

Having grown up in a dense city ghetto on an alien world, Zoya's childhood was a largely happy one despite hardships with poverty and the usual hazards of growing up in a slum. However, an active mind and proclivity for violence allowed Zoya to merrily bull her way through life's troubles and straight into the D'jashii Viras. The selection by the research clan was a surprise to everyone, especially her family, but it was quickly revealed that her resourcefulness, cunning, and extremely open, forgiving attitude were to account for the acceptance. And despite a promising role in the scientific field, Zoya eventually opted to join the RRF to appease her mother rather than pursue her own desires to become a pharmacist.

Otherwise, Zoya maintains contact with all fifty-two of her cousins and siblings, and can be found chattering with them constantly over various modes of communication.

Skills

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Communications

Zoya has been trained to be capable of operating all alien communications technologies. She can speak in low level code talk with ease, and can concentrate on speaking when under-fire or in a combat situation.

Technology Operation

Zoya is proficient in the use of alien computers, and other pieces of technology. She has taken basic classes to get an understanding of modern computer operations, as well as how to interact with alien neuro-computer systems.

Fighting/Physical

Zoya has trained and studied the art of fighting. She is proficient in the use of small arms, bladed weapons, and unarmed combat. She is in excellent physical shape, and able to endure the stresses of combat in space or on the ground.

Medical/Biology

Thanks to her time with the D'jashii Viras, Zoya has had the opportunity to spend years studying medicine and biology, and has an understanding of how most lifeforms should and can function. She has extensive knowledge of emergency care, surgical techniques and pharmaceuticals, and is capable of diagnosing illness, or figuring out ways to reduce the symptoms of an unknown one by observation. The character has studied taxonomy, xenobiology and pathology, and can classify new species and diseases based on the traits of pre-existing ones.

Additionally, Zoya has a morbid if passing interest in various types of poisons and toxins.

Vehicles

Zoya has taken courses on how to properly operate alien vehicles. She can perform high stress maneuvers on the battle field, and this grants a level of flexibility when coming up with plans of attack.

Leadership

Taught to think, instead of die, Rapid Reaction Force troopers are all prepared to take control of any situation if the unexpected occurs. Trained to give and follow tactical orders, troopers of any rank will have some knowledge about how to conduct a battle. Tactical thinking stars first with the troops who are on the front lines, and this goes hand in hand with an emphasis on team work.

Domestic

Zoya is versed in how to clean, do laundry, tailoring, and cooking. She helps maintain moral by experimenting with ingredients and making rations taste better. She also helps keep the crew and troops uniforms in tip top shape by helping clean up.

Inventory

Virar Vuriska Zoya has the following items:

Finances

Virar Vuriska Zoya is currently a Storm Trooper Basic in the Union RRF she earns 50UD per week.

Total Savings	Additio	n Subtraction	Reas	on
6000 UD			Starti	ng Funds
Character Data				
Character Name Virar Vuriska Zoya				
Character Ow	ner Windra			
Character Sta	tus Inact	Inactive Player Character		

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