

REIA

REIA	
Species:	Fate Type A
Gender:	Female
Age:	Manufactured YE 34
Height:	5' 8"
Weight:	250 lbs
Organization:	Unaligned
Occupation:	Roboticized PA Intelligence Unit
Rank:	Non-Citizen
Current Placement:	Damaged Rayleigh Droid

REIA in Roleplay

This self-designated Reconnaissance, Espionage, Intelligence, and Assassination unit (R.E.I.A. on her business cards) is a [player character](#) used by [Gwathdraug](#) and is currently unassigned.

Physical Characteristics

Height: 5' 8" Mass: 250 lbs **Build and Skin Color:** REIA is a heavy combat robot in the form of a damaged [Rayleigh](#) Commander android.

Distinguishing Features: Unlike your average, expensive and respectable combat purchase REIA appears as if she has been around - and then through - the block. Her right arm's is completely foreign to the manufacture of her body and is instead sheathed by the armour from an [Impulse](#) PA - the hand of which was only made to accommodate four fingers. Her left arm is the standard structure for the Rayleigh, but is missing all armour pieces - she instead seals the arm with a variety of as-available spray on materials. The lack of consistency in what the arm has been covered with has left the underlying metal stained and splotchy. Similiarly all shoulder, hip, and thigh armour standard to the unit were either scavenged or removed due to damage to the body prior to REIA's tenure in it. Less noticeable damage has left the sensors in the droid short of the intended 360 degree vision; the largest such blind spot covering the left side of her head.

Psychological Characteristics

“REIA: A name. A job. An offering. Sufficient to take us places.” - AI unit REIA

Personality: REIA shares her hijacked head-space with the original Rayleigh command AI that her body belongs to. The unit suffered from an Electronic Warfare attack that left it bereft of any of its motor-related programming, but still has its client interaction protocols, tac-net, and combat calculation

programming active. REIA's higher processing capabilities have allowed her to bully the original AI into a subordinate and advisory position - though, at times when exasperated by organics, she allows it to take over exterior vocal communication.

REIA herself is a product of her position as "Consort" AI to a [Minkan](#) space salvage contractor by the name of Daiga Ulinae. Daiga was a former [NMX Nekoalkyria](#) taken, and later discharged, as a prisoner of war during the [Second Mishhuvurthyar War](#). While fighting in the war Daiga had been a Naval Munitions Specialist. Despite switching bodies and distancing herself the trappings of all things militaire, but only possessing skills relevant to the industry of war the former Neko suffered from low self-esteem, frequent emotional imbalances, and violent bouts of anxiety stemming from long term depression. Due to these traits REIA developed to be highly controlled and learned to wield aggression as a precision instrument. In many ways REIA was not only the electronic mind driving many of the subsystems of the pair's PA, but also the rigid armour protecting both of them from harm.

Likes: 404 - File not found **Dislikes:** Space, demolitions, frivolousness, the uninjured and naivety **Goals:** Abort, Retry, Fail?

History

Family/Creator

REIA considers Daiga Ulinae to have been her only family. Despite having been created as a product by [Origin Industries](#) and spending most of her life housed inside a suit of their Impulse powered armour REIA has little thought for the company.

- Daiga Ulinae (deceased, year withheld)

A former NMX soldier that, once having left the cradle of the military, found herself returning to work amongst the old dead as part of a war salvage crew. Specialized in vacuum and boarding operations with her main focus being the deactivation and transportation of unspent munitions. Born as a Nekoalkyrie. Died as a Minkan.

Pre-RP

REIA and Daiga worked for years together - forming a strong bond that lead to the Type A herself forming more and more of a personality to attempt to balance out her rapidly fraying consort. Despite this odd-balanced act on the machine's part, Daiga never treated REIA as anything less than a comrade - and later would consider the AI her closest confidant.

In their last mission together, Daiga went around her business as normal. The pair chatted and the former-soldier even went as far as to talk about her own time spent aboard a warship - a topic that was normally kept well out of bounds. During their last sweep of the salvage site Daiga found a cache of anti-personal charges. Before she could realise what was happening, REIA was forcefully removed from their PA's control routines. The AI watched as her partner walked began to anxiously circle the munitions - not

speaking, but biting and gnashing at her own flesh as she was captivated by her find.

Shaking herself, Daiga bent down and began to disarm the explosives. She made mistakes. Amateur mistakes.

REIA survived when Daiga died.

Once the lock-out timers expired one PA walked itself back to its mothership - leaving two dead behind.

Inventory

- 1x [EM-J6-1 "Rayleigh"](#) (commander variant, badly damaged)
- 1x [Fate Type A](#) Artificial Intelligence
- 30x Business Card (plain white, "R.E.I.A." written in black in the middle)

Finances

REIA is currently unemployed.

Total Savings	Addition	Subtraction	Reason
3000 KS			Starting Funds

OOC Discussion

Been a while since I made one of these. Skipped the skills section to avoid ROBOTIC SUPERIORITY bragging. If she was in prime condition though she could probably lift an APC.

Character Data	
Character Name	REIA
Character Owner	gwath
Character Status	Adoptable Player Character
Approval Thread URL	stararmy.com/...

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