


Nicholas Clarke

Nicholas Clarke is a [player character](#) played by [Shammy](#).

Nicholas Clarke	
	
Species:	Nepleslian
Gender:	Male
Age:	19
Height:	5'11" or 180.3cm
Weight:	164lbs or 74.3kg
Organization:	Freelancer
Occupation:	Rookie Bounty Hunter
Rank:	N/A
Current Placement:	Bounty Hunts
"Theme" Song	El Dorado - TSFH

Physical Characteristics

- Height: 5'11" or 180.3cm
- Mass: 174lbs or 78.5kg
- Measurements:

Build and Skin Color: Nicholas has toned muscles, from his job, and exercises that he performs each day. He has peach-toned skin color.

Eyes and Facial Features: Nicholas has dark sea blue eyes. His face is mostly clear of facial hair, but a persistent cropping of small hairs remain along his chin. He has a strong jawline.

Ears: Nicholas's right ear is cybernetic, while his left is organic. Both are somewhat pointed.

Hair Color and Style: Nicholas has shaggy jet-black hair, as he doesn't do much with it besides cut it every now and then.

Distinguishing Features: Besides than having a cybernetic ear, as his right ear was shot during a mission gone sour, Nicholas dragon tattoo that curls around his entire left arm. Said tattoo is completely black, excluding the blue flames bursting from the dragons maw. He has a cross-hair tattoo on his right hands palm.

Psychological Characteristics

Personality: Nicholas is a quiet person, though not necessarily a loner. He is wary of individuals he does not know, as he has some lingering fears of gang members still searching for him. He is direct and to the

point when speaking, but will make occasional jests at circumstances or subjects. He has never known any sort of close friendship or family, and doesn't know how to react to such. When he is on a bounty hunt, he has a sort of anxiousness that is replaced by calmness once the target has been located, and/or eliminated. He often muses to himself when writing, usually throwing ideas in the air. He is also surprisingly well-spoken, and acts much like a true "gentleman", pleasantries and all. Though initially he put on the guise of a gentleman to help throw any pursuers off his trail, it has become part of him.

- **Likes:** Writing, Lining up the Shot, Myths, Humor, Politeness, Heights, Climbing, Cities, Music
- **Dislikes:** Missing, Large Open Spaces, Space, Most Alcohols, Rude People
- **Goals:** Become wealthy from bounty hunting, and retire to luxury. Finally Complete a Story that he writes. Learn how to play that guitar he got.

History

Family (or Creators)

- Father - Unknown - Mother - Unknown

Nicholas doesn't remember either of his parents, left to be an orphan.

Pre-RP

Nicholas was an orphan from the start, and grew up on the streets of Nepleslia. He scraped by with theft, scavenging, and some begging, joining a gang in his teens, and learned some tools of the trade, like how to fire weapons, and how to kill, and slowly rose through the gang. He turned to bounty hunting after killing the gangs leader for the bounty on his head, and he fled from the remaining gang members following the incident. After spending a small time in hiding, he is roaming once more, hunting for more targets.



Skills

Communication

Nicholas speaks and writes Nepleslian fluently, and can operate communication devices such as radios, phones, headsets, and other basic communication devices.

Rogue

Nicholas is a sniper, so it was essential early on to learn some stealth techniques. He has practiced moving silently, and blending with a crowd, which is a skill he developed by escaping pursuers after being discovered. He can also use his talent in writing, to create forged documents, that would fool anyone who doesn't look too closely.

Fitness

Nicholas exercises nearly everyday to keep a toned physique. He has strong upper body strength from handling the recoil from a sniper rifle, and climbing tall buildings, to reach a good vantage point. He can run relatively fast, which is just as useful as blending with a crowd when escaping.

Marksman/Sniper/Fighting

Nicholas is a marksman, and keeps his enemies at range. He can identify good vantage points for picking off his target. He has more "training" with a sniper type weapon than any other, and he will usually use a sniper if circumstances allow. He knows how to operate other weapons, and is a decent hand-to-hand combatant, though it doesn't usually come down to a fist fight if he can help it.

Survival/Basic Medical

Nicholas has been alone nearly his entire life, and knows how to stay alive. In addition to finding food, navigation, and building shelters, Nicholas knows how to hide. This proved useful when younger, but proves deadly now. He can find hiding spots at a moments notice, and uses these to shake off pursuers, and hide himself when lining up a shot at his target. He also knows some basic medical techniques, like patching bullet wounds, scratches, and other small wounds.

Weapons Maintenance and Repair

Nicholas has spent time studying his weapons, and how they work. He can fix most problems with any of his weapons, but can generally fix any weapon using the same mechanics.

Writing

Though his “job” is hunting people down for money, Nicholas enjoys writing, and is usually found writing in his leather-bound journal in his free-time. This also helps when he needs to go incognito, as it is easy for him to pose as a traveling author. Though he writes quite a bit, a constant bane is he never finishes a story, which irritates him to no end. He keeps his various unfinished stories in his messenger bag that he carries most of his personal stuff in.

Inventory

Combat Gear

Nicholas Clarke has the following items:

- 1 [Gauss Sniper Rifle](#) w/ adjustable strap
 - 5 Batteries w/ charge stand
- 1 [Zen Armaments 10mm Covert Ops Pistol](#)
 - 60 10x25mm KZ Rounds, 3 Magazines
- 1 [Styrling Everyday Armor Set](#) (Full Set)
- 1 [Wulver 30-06 Rifle](#)
 - Leather Sling, 5 Clips, Box of Eighty (FMJ)
- 1 [Styrling Longbolt](#)
 - Black Rifle Case, Black Leather Clip Belt, Suppression Kit, Steenplast Body Kit, HD Zoom Scope, 2 Boxes of 45, Standard Ammunition.

Personal Gear

- 1 [EM-G8 Type 33 Datapad](#)
- 1 [Ulti-Tool Multiple Purpose Tool](#)
- Pair of Dark Brown Frame, [Emrys Uno Sunglasses](#)
- Leather-Bound Writing Journal (About Half-filled with various half-written ideas and stories)
- 1 [EM-G16-2a First Aid Kit](#)
- 5 Extra One-inch tubes of [Liquid Bandage](#)
- 100 DA off Coupon for Styrling Silver Special (From buying Full Set of Styrling Armor)
- Bass Guitar

Clothing

- Black Duster Coat, White Highlights
- Pair of Black Pants
- Pair of Khaki Pants
- 2 Pairs of Dark Blue Carpenter Pants

- 2 White Short-Sleeved Shirts
- 2 Black Short-Sleeved Shirts
- Brown Sneakers

Other (Mostly from Giveaways)

- Civilian Car
- Another Car - [Coupe](#)
- Civilian Truck
- Box of Porn
- [Starliner](#)
- [Caravan Heavy Freighter](#) - “The Lucky Strike”

Finances

Nicholas Clarke is currently a N/A in the Freelancer.

Total Savings	Addition	Subtraction	Reason
6000 DA			Starting Funds
1754 DA		4246 DA	Weapons, Armor, Clothing, Gadgets
4254 DA	2500 DA		Bounty Pay
1104 DA		3150 DA	Styrling Longbolt, and stuff

OOC Discussion

Under no Circumstances is this character allowed to be 'adopted' or otherwise controlled without my permission, Sham

Character Data	
Character Name	Nicholas Clarke
Character Owner	Shammy
Character Status	Inactive Player Character

From:

<https://wiki.stararmy.com/> - **STAR ARMY**

Permanent link:

https://wiki.stararmy.com/doku.php?id=characters:independent:nicholas_clarke

Last update:

2024/03/24 08:37

