Marika Hamuera

Marika Hamuera is a player character played by Ken.¹⁾

Marika Hamuera

Species & Gender: Valhallan Female Date of Birth: YE 18.2.27 **Organization:** Iron Company

Marika Hamuera	
Occupation:	Iron Company Gunner
Rank:	Yeoman
Current Placement:	Sandraker

Physical Description

Marika Hamuera is often best described as muscular, athletic, and Amazonian; she's roughly eight feet tall and clocking in at three hundreytd and forty-five pounds with a mesomorphic frame, bronze-tanned skin with brown eyes and chocolate brown hair, often braided and done up in a ponytail to fit into her Brigandine Assault Armor's helmet. Needless to say, colorful tattoos signal a heritage long carried by her and her family, as well as a waxed body. She's got quite a few scars, but needless to say, she smells of smoke and the sea. Her frame, while possessing fat, is not just the result of good genetics, but of intense work and training; she additionally is best described as curvaceous to some degree. Usually donning her Brigandine Assault-pattern Armor, she has customized it with symbols of a homeland now lone gone, tattoo-like paintings emulating her own. A strong chin and plump lips grace her face, and Marika likewise wears a unique-pattern helmet as the suit was made to fit her better. On her person is carried usually several weapons – a Mauler Autocannon, a Thunderer Heavy Rifle, and a Power Armor Bar Mace, as well as a combat knife and enough ammunition plus detpacks to make sure she can get out of a pinch.

Personality

Marika Hamuera can be best described as a woman of conviction, passion, stubborn attitudes, and determination. She's a go-getter, a woman who gets her hands dirty, and often will do whatever it takes to accomplish the mission aside from simply throwing away the lives of others. Marika often finds herself in good company with even those who contain a fair amount of resentment; she's loyal and very much a woman who values deeply her bonds with others, such as Revjak, a man who she holds in fairly well regard. Just as importantly, though, Marika is a woman who can be vindicative, cruel (especially to non-Humans such as Anthros or others akin to the Beastkin of her home planet Veirsa), and prideful; she especially holds pride in herself and her martial capabilities. Only twenty-four years of age, Marika is still young and growing, yet her eyes sparkle and glint with humor and mischief at times as they do gleam and shine with stern seriousness like any professional soldier ought to be. Marika Hamuera especially will not abandon her comrades unless given zero choice and ability to not go back for them; she believes in loyalty to them first and foremost as much as she does her officers and orders. Ultimately, Marika's a complicated woman and it shows; she's not one to ideally sit by and let herself do as she pleases without regard for others, but neither is she willing to always piously self-sacrifice either. She's only human after all, even if Valhallan.

History

Marika Hamuera was born on YE 18.2.27 in the city of Veirsa. Born as the single (and only) child of Pania Hamuera and Etera Hamuera, her mother and father respectively, Marika was brought up as a huntress and a warrior, though she also found time for painting. Quickly becoming well-known amongst her local village as competent and skilled, Marika soon garnered from her modest, if limited, education and cultural traditions a reputation for ferocity in battle. Beastkin fell at the hands of her and her patu; she soon swiftly discovered a man known as Revjak, and introduced herself to him during a hunt they both met upon. From there, destiny called – rescuing his kinsmen from a cave as she took the helm of a search party and personally snapped the Beastkin's neck with her bare hands after a lengthy fight with the massive hulking cretin, Marika soon became odd "friends" with Revjak. Joining the Iron Company later on, Marika Hamuera received training, of course, but also proved herself to be terrifying when she got ahold of a Mauler Autocannon. Making sure to prove herself on the field of battle, she was eventually "deployed" to Sandraker, where she has spent time fighting. Now sent on an APC alongside Revjak, a man who she both admires, and holds... complex feelings for, she finds herself ready to assault one of the Uto's bases; she will either succeed, or die trying...

Skills Learned

Marika Hamuera has the following notable skills:

- Iron Company acquired/learned skills here tba.
- Personal close-quarters combat both melee and unarmed.
- Most small-arms weapons, as well as the Mauler Autocannon and several other heavy weapons.
- Extremely fit and peak athletic condition.
- Painting (tattoos on her armor, though she also paints in her spare time)
- Hunting
- Leatherworking
- A fair amount of other life skills as derived from her experiences as a huntress, warrior, mercenary, and amateur painter.

Social Connections

Marika Hamuera is connected to:

- Etera Hamuera (Father) (Living)
- Pania Hamuera (Mother) (Living)
- Revjak (Friend)

Inventory & Finance

Marika Hamuera has the following items.

- Customized, personally-modified Brigandine Combat Hardsuit (Assault Variant)
- 4cm Mauler Autocannon (Full Platform designed for use by personnel)
- Thunderer Heavy Rifle (Modified with a heavy-duty combat scope for longer-range work)
- Power Armor Bar Mace

- Standard-issue Iron Company Combat Knife
- Two standard-issue T-30 "Doorknocker" Multipurpose Satchel Charges
- Three additional Ammo Boxes plus one (loaded) for the 4cm Mauler Autocannon
- Six Magazines plus one (loaded) for the Thunderer Heavy Rifle
- Standard utility belt with varying equipment needed for survival and work on the field.
- Ammunition types vary for each magazine and ammo box, but assume to be tailored to fit situation.
- A Hei-Matau necklace and a Hei-Tiki necklace, both worn on her person as a form of good luck and blessing.

Marika Hamuera currently has 3000 KS.

OOC Information

This article was created on 2024/01/18 19:33 using the namespace template.

In the case Ken becomes inactive:

- Can this character be used as an NPC by a GM or FM? NO
- Can this character be adopted after I've been gone for a year? NO

Character Data	
Character Name	Marika Hamuera
Character Status	Active Player Character
Current Location	Sandraker
Plots	Reactivated
Approval Thread URL	stararmy.com/
1)	

https://stararmy.com/roleplay-forum/threads/reactivated-yeoman-marika-hamuera.71490/#post-443966

From: https://wiki.stararmy.com/ - **STAR ARMY**

Permanent link: https://wiki.stararmy.com/doku.php?id=characters:independent:marika_hamuera



Last update: 2024/01/26 21:22