


Qador Tarak

Qador Tarak is a [Qaktoro](#) in the [Poku Degonjo Saeruo Wotanu Abokatinka Poku](#). He is a [Kynkasâjo'a \(Scientist\)](#) on the [HS-SG4-1a Yome Nuiqai \(Wings of Hawk\) Class Ship - WAP Yome Ismâopate \(Searching Hawk\) Plot](#). He holds the rank of [Sâvyjo \(Junior Apprentice\)](#). Qador is a [player character](#) played by [Oswulf](#).

Qador Tarak



Species:	Qaktoro
Gender:	male
Age:	18 Mai
Height:	1.8288 meters
Weight:	99kg
Ruoka (House):	Ruoka Komuta
Jael (Sect):	Otâmovi Wiy Jael (Silver Moon Sect)
Organization:	Poku Saeruo Degonjo
Occupation:	Kynkasâjo'a (Scientist)
Rank:	Sâvyjo (Junior Apprentice)

Qador Tarak	
Current Placement:	<div></div> <div>WAP Yome Ismâopate</div>
Galy'ka:	Galy'ka

Physical Characteristics

- **Height:** 1.8288 meters
- **Weight:** 99kg

Build and Skin Color:

Although perhaps well-muscled for a lesser species, among Qaktoro Qador is generally unimpressive in physique, being strictly average in most respects, perhaps with the exception of a generally excellent posture.

His skin, where it is visible, is a light charcoal grey.

Eyes and Facial Features:

His eyes are a shockingly bright green, not that he can tell. From the corner of his left eye where it points outwards down his left cheek runs a mild scar obtained in a scuffle with his youngest sister when he was 9 and she 11. The scar has served over the years to provide him a slightly more intimidating first impression and in that way help to minimize any stigma from not being quite what might have been expected in a fight, especially among the Tavi Fua Jael (Blood Tooth Sect) he was born to. His eyes speak to an inquisitive nature, ever shifting and seeking out new information.

Ears:

Qadar has the same round-tipped triangular ears as do all of his species, complete with a white dot on each, each the same dark black as the rest of his fur. The left does bear a small gap on the left, another childhood 'gift' from his youngest sister.

Hair Color and Style:

His fur is is pitch black with the occasional highlight only slightly less black and worn relatively short.

Distinguishing Features:

Qadar bears the two scars mentioned above.

Psychological Characteristics

Personality:

You are strong? A great warrior? You think this should impress me? We are all here to serve the clan. We are all called to provide the tools and gifts at our disposal for all Poku'vonai. I am no more awed by your claws than by a mighty Sumanâjous or a good strategic position. I forge the future. Two hundred years from now who will remember one skilled warrior. It is what we know that will feed tomorrow's children and defeat tomorrow's enemies. It is what we discover that secures the future. Now get out of my way with your bravado and your weaponry and let me examine this phenomenon.

- **Likes:** Intellectual puzzles and challenges, the moment of realization and comprehension, and poetry oddly enough.
- **Dislikes:** Qador is more averse to pain than is generally expected from a Qaktoro, but it tends to remind him of those snatches of torture from his childhood. At times he is easily irritated by redundant work—his genius should be occupied by higher things, not wasted on base housework and maintenance.
- **Goals:** Qador seeks to secure the best possible future for Poku'vonai by expanding their base of knowledge. He wants to understand how everything works and to figure out where that book came from and what it says.

History

Family

Qador's family consists of two grandparents, she a pilot with the fleet and he a volunteer at a local Siama Kâur temple, and three older sisters (Aallae—now deceased, Dorlae & Aalqa).

Pre-RP

Qador Tarak was born the youngest of four and only male in the family. His grandfather had been a passionate follower of the prophet Aomi Melnoa and to some honor demands a long memory for enmities. It was such a long memory for vengeance that led to the attack, the attack which left Qador's father dead, in which Aallae was badly wounded but managed to spirit her sisters to safety, in which Qador's mother died protecting him. Qador was kidnapped separated from his sisters for several months before his grandparents rescued him. Qador remembers little specific about those few months, primarily that there was a lot of pain and that he began imagining that he was someone else, that someone else was undergoing all of this. His more stoic and intellectual 'second identity' has become the most prominent part of his personality.

Aallae alternated her time between agonizing pain from her wound and playing mother to her younger siblings. Meanwhile, they lived with their grandparents. Qador for his part engaged in the games and mock-fights of his contemporaries but seemed destined never truly to excel.

That is, until Ruohui Giba'te (Academy). It was a public academy, but a decent one. A childhood as a Blood Tooth gave him the combat skill he needed to get by. In more academic areas he found new purpose, growing each year more and more enthralled by scientific developments and discoveries. Alas, his eldest sister's injuries left her unable to complete the Baqnor and she opted for a merciful death over sterility. Qador's studies focused, when there were opportunities for choice, on understanding how things work—both the universe around him and the devices in that universe. He also found himself oddly drawn to poetry. It struck him as bringing order to the chaos of language, the linguistic equivalent of placing numbers into tables to better see how they were interacting. His poetry is, perhaps, not very good, but it calms him.

Following his Baqnor, Qador formally joined the Otâmovi Wiy Jael (Silver Moon Sect) and entered the fleet as the best opportunity to improve the future for clan and kind by making new scientific discoveries. A professor and mentor from academy recently turned up missing, presumed dead. He had named Qador in his will, leaving a paltry sum of cash and a mysterious journal in not only a language but even an alphabet he has never seen before nor been able to find the like of since. (GMs may feel free to use or ignore this book as they see fit. If left to me, he will likely periodically search for answers about the journal and never find any.)

Skills

Knowledge: Clan Lore

Qador, since starting at the age of 5 was taught at the [Ruohui Giba'te \(Academies\)](#), the history of the clan, basic clan law, and traditions. They also received training in the history of their [Ruoka \(House\)](#) and [Punla \(Family\)](#). While at the [Ruohui Giba'te \(Academies\)](#) they were schooled in social interaction, customs and etiquette of their people. He is fluent in [Takavonai \(Language\)](#).

Combat

Qador received initial training in [Veltin-daho'te \(Knife Fighting\)](#) in their home, and while at the [Ruohui Giba'te \(Academies\)](#). Their proficiency was measured in the [Baqnor \(move from youth\)](#). Qador upon embarking on their career was trained in the use of clan small arms. They know how to load, clear, and safe the weapons as well as fire it accurately.

Common Skills

Qador received compulsory training in mathematics, finances and the basic operation of command clan equipment and basic use of [Kynjodau'tajo Aorq'ka \(Information Technology\)](#). They are fluent in speaking

and writing their native [Takavonai \(Language\)](#). *Qador has a very limited knowledge of [Trade \(language\)](#) .*

Shipboard Life

All members of the clan spend time on ships, their world station is essentially a ship so these skills apply there.

- Able to use a [Makoa Kâbo'ka \(Work Console\)](#).
- Able to use a [Anomu Wunyte \(Security Door\)](#).
- Properly connect and disconnect a [Iginâ Wumyo Fiqorka \(Neuron Storage Module\)](#).
- Familiar with emergency procedures:
 - Decompression
 - Firefighting

Science

Qador is trained in [Poku Saeruo Degonjo](#) the use of all clan science sensors and tools. *He* has attended classes with the [Otâmovi Wiy Jael \(Silver Moon Sect\)](#) for their areas of specialty. He has most particularly focused on physics and chemistry as the most basic of sciences.

Engineering

Qador is trained in technical design. They can take an existing design and work on requested changes or improvements. They can also come up with a design using existing components to fulfill a request. They can draw up technical designs, specifications, and cost estimates.

Harvesting

Qador Tarak is trained in [Poku Saeruo Degonjo](#) salvage operations. They can identify valuable materials and components. They can prioritize salvage operations to ensure that the most valuable stuff is acquired first. They are trained in the use of cutting tools, explosives and conventional tools for dis-assembly. Additionally the member can estimate the value of salvaged items in OW. In particular, he is quick to identify potential new technologies to reverse-engineer or species to study.

Poetry

Qador has been trained a variety of poetry forms. They can use standard clan information systems to enter and edit their work, and can produce electronic and hard copy editions.

Issue

Living aboard [Poku Saeruo Degonjo](#) vessels members of the clan have limited personal space. For this reason most clan members will typically carry the following when they first join a ship.

Clothing

Casual

These items will be either generic or may have the individuals [Punla \(Family\)](#) colors and crests

- 1 Lapur (belt)
- 1 pr Bapaumati (sandals)
- 1 pr Bapawotai (boots)
- 2 [Umatli \(Kilt\)](#)
- 2 Umatsai (robes)
- 2 Hodiwota (trousers)
- 3 Jendomu (tunic)
- 5 Niomse (underwear)

Work

The following specific items a member of the clan will have for performing their [Kâbo'kai \(Occupations\)](#).

- Lapur (belt) utility to hold tools or weapons.
- Moqbapa (footwear) depends on the job, or task.
 - Bapaumati (sandals)
 - Bapawotai (boots) worn when foot protection is required.
- [Umatli \(Kilt\)](#) worn by all members
- Hapuwotai (gloves) are used in some professions to protect the hand.
- Jendomu (tunic) Normally worn to distinguish ranking members, from lower echelon. Rank is worn on the left side, and the house and family on the right.

Formal

All clan members will have the following for wearing to special events.

- 1 Jendomu (tunic) in [Jaeli \(Sects\)](#) or [Ruoka \(House\)](#) colors, with the [Jaeli \(Sects\)](#) and [Punla \(Family\)](#) symbols on the left segment and the family [Afirmugaly \(Heraldry\)](#) on the right.
- 1 Umatsa (robe) worn when participating in the ceremony directly. Color would be either [Jaeli \(Sects\)](#), [Ruoka \(House\)](#), or [Family](#) Sect symbol, family heraldry, worn or part of.
- 1 Umatli (kilt) worn when present at an event as a spectator. Typically worn in [Ruoka \(House\)](#)

colors without adornments

- 1 Lapur (belt) ornate and in some events are essential as well as symbolic.

Equipment

- Personal [Kâbo Veltin \(Task Blade\)](#)
- [HS-PE4-1a Mako'sa Kyn \(Data Pad\)](#)
- Personal grooming
 - Body Brush
 - Hand and face soap
 - Body soap
 - 2 Towels large
 - 2 Towels small
- Oral
 - Mouth cleaner
 - Tooth paste
 - Tooth brush
- One mysterious book in a mysterious alphabet which is of no apparent practical use

Qador is a [Sâvyjo \(Junior Apprentice\)](#) and receives no monthly Kâbolelpa (salary), they are on the [Boon](#) program.

Total Savings	Addition	Subtraction	Reason
1,000 OW			Starting Funds
Character Data			
Character Name	Qador Tarak		
Character Owner	Oswulf		
Character Status	Inactive Player Character		

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