

Widgethead Method Nine Five 95-3097-5137

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star army





NEPLESITA

Species:	Freespacer - Type 3
Gender:	Female
Age:	Chronological: 7; Physical: 17
Height:	6'2"
Weight:	137
Bra Size:	A

Widgethead Method Nine Five 95-3097-5137	
Organization:	Freespacer Free State
Occupation:	Robotician
Rank:	Security Personnel
Current Placement:	Cirrus Station

Widgethead Method Nine Five 95-3097-5137 in Roleplay

Widgethead Method Nine Five 95-3097-5137 is a [player character](#) played by [PlaidMage](#) and is currently involved in the Cirrus Station plot.

Physical Characteristics

Height: 6'2" Mass: 137 Bra Size: A

Build and Skin Color: Method is skinny enough that her ribs show just slightly. This is from her constant business; she rarely stops her work to eat. Her skin is pale pink, and moss grows on it in a pattern that almost resembles camouflage. Two lines of small shells run parallel to her spine.

Facial Features and Eye Color: Method has a round face with devious dark blue eyes that have almost no eyelashes behind which to hide.

Hair Color and Style: Method keeps her head shaved; the only remnant of her hair is the red stubble on her scalp.

Distinguishing Features: Method's mode of dress, like most freespacers', is eclectic. She has various pieces of clothing she accumulates no matter where she goes - they seem to accrete around her like moss on a rock. Method's left arm, damaged beyond repair in a tram accident, has been replaced by a brass-colored hydraulic monstrosity with a three-fingered claw on the end, consisting of two 'fingers' and one 'thumb.'

Psychological Characteristics

Personality: Method is utterly dedicated to her work - she loves to build robots, to fix them, to destroy them if needed. Everything involving robotics brings her joy, but as most freespacers, she is capable of doing many other things while she thinks about her favorite. Frequently if she is having difficulty with a project, she will pace the halls over and over again, engaging any poor soul she finds in relentless conversation. She seems to like everyone.

Likes: robotics, exploration, spaaace **Dislikes:** being waylaid, having to break whatever she's doing for biological needs **Goals:** to add as much information to the Polysentience as possible

History

Family (or Creators)

Method was born on the mothership **Spoiler Warning**.

Pre-RP

Method found an obsession with robotics early in her life. During her periods of wakefulness when she was a child, she would assemble bits and pieces into rudimentary machines that amused her and her friends. She frequently used these as a way to break the ice with new friends, too. When it was time for her to choose a vocation, everyone knew what she'd pick, and after her training, she struck out for the wide universe, curious what was outside the boundaries of her home fleet.

Skills

Starship Operation

Living in starship environments their entire lives, Method has naturally learned quite a bit regarding starship architecture and related systems. In a pinch, she can fill a wide range of roles.

Mindware

All freespacers have basic neural tech installed at birth for childhood education. These may be used later in life to accelerate learning ability, allowing a Freespacer to learn a skill in a fraction of the time it may take most humanoids. These also provide a small digital memory bank, allowing one to privately record and store memoirs, or share these with others. Finally one can download reference books or instruction manuals into this digital memory, giving others the illusion that a user knows much more than they truly do. This skills also allows them to stay connected to Polysentience and to access the collective consciousness of their race, and to remotely connect and interface to most technology.

Engineering

Method is, to put it bluntly, a brilliant roboticist - in the Freespacer style. She can construct an automaton to do just about anything you'd need one for, but she is incapable of making anything as complex as a Type Three or Four body.

Entertainment

When Method was young, she used her basic robots to conduct puppet shows for her peers. She learned what they liked, what was entertaining, and what jokes fell flat, and her skills in puppetry only grew as she learned more about robotics.

Communications

Method swapped information with her friends when she was young through Polysentience, and their circle got quite skilled at inventing throwaway codes so none of the other freepacers on the network would be able to understand - of course, they only encrypted irrelevant data.

Technology Operation

Method is more than capable of operating just about any computer system. Her experience with the cobbled-together terminals of her fleet has let her learn quite a bit about jerry-rigged equipment.

Construction

As with most freepacers, Method was occasionally enlisted to repair ships. She can fix most minor problems, though any repairs will be in the slapdash freespacer fashion.

Finances

Widgethead Method Nine Five 95-3097-5137 is currently a Security Personnel in the Freespacer Free State. She receives a weekly salary of -salary- per week.

Total Savings	Addition	Subtraction	Reason
3000 KS			Starting Funds
Character Data			
Character Name	Widgethead Method Nine Five 95-3097-5137		
Character Status	Adoptable Player Character		

