

# Headdrain Aurora Six-Two-6396-8472

Headdrain Aurora Six-Two-6396-8472 is a [player character](#) played by [solunall](#).

Headdrain Aurora Six-Two-6396-8472	
<b>Species:</b>	freespacer
<b>Gender:</b>	female
<b>Age:</b>	32
<b>Height:</b>	186.2cm (6' 4" )
<b>Weight:</b>	210lbs
<b>Organization:</b>	
<b>Occupation:</b>	dedicated sharpshooter
<b>Rank:</b>	none
<b>Current Placement:</b>	

Preferred Plots:

1. any

## Physical Characteristics

- Height: 186.2cm (6' 4" )
- Mass: 210lbs
- Measurements: 34DD

**Build and Skin Color:** She has well structured muscles, though tends to hide them in layers of loose clothing. Her skin is a pale green, the leaf of a Manitoba maple.

**Eyes and Facial Features:** A rugged face tops her frame, wide spaced and large, bright blue eyes set under a high brow

**Ears:** Both ears are small and mostly round, with a small indent in the top of them, making them seem slightly pointed when in actual fact they are not

**Hair Color and Style:** Aurora keeps her dark red hair long and often pulled back in a pair of braids, bang left loose to display their bright yellow color

**Distinguishing Features:**

## Psychological Characteristics

**Personality:** Professionally Aurora is frequently considered brash, impulsive and callous, though this

stems from a general dislike of authority for its bureaucratic stance. With her personal relationships, she can be distant, at first, until she either warms to someone or becomes essentially enemies. Unless one has genuinely pissed her off, she will generally just avoid dealing with them, luckily.

- **Likes:** her weapons, eating with chopsticks, a hard workout
- **Dislikes:** red tape, being poked, people who go behind her back and won't say things to her face
- **Goals:** In a nutshell to make a place in the universe for herself

## History

### Family (or Creators)

A close-knit, isolated fleet, now scattered to other fleets after a severe raid.

### Pre-RP

Aurora has always been a rebel, from staging raids on the food stores with kids to hijacking defensive weapons to shoot at passing asteroids while she was in basic training. With her home fleet scattered and all but lost, she has decided to make her way outward to make a mark of her own on the universe.

## Skills

### Communications

Communication is key to any functional squad as is understanding the nuances of combat. Sometimes, she slips into her own phrasing without realizing it.

### Demolition

Originally started to cross-train for a combat engineering team, she's picked up a few tricks here and there in her journeys, largely the result of "this goes boom, lets see what it does.....here."

### Fighting

### Starship operations

Basic training has developed on her own after she left the fleet. Still struggling with hitting the right

system sometimes.

## Physical

As often as she can and varying according to local gravity and atmospheric conditions, she trains constantly, pushing her body hard in effort to always be ready for the worst.

## Rogue

Going hand in hand with her distaste for regulations, Aurora is a firm believer in bending the rules to get the job done, generally unafraid to outright break some local laws if they interfere.

## Survival/Military

## Inventory

Headdrain Aurora Six-Two-6396-8472 has the following items:

## Finances

Headdrain Aurora Six-Two-6396-8472 is currently a none in the .

Total Savings	Addition	Subtraction	Reason
3000 KS			Starting Funds
Character Data			
Character Name	Headdrain Aurora Six-Two-6396-8472		
Character Status	Inactive Player Character		

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Last update: **2024/03/24 08:21**

