

Character Art By Year

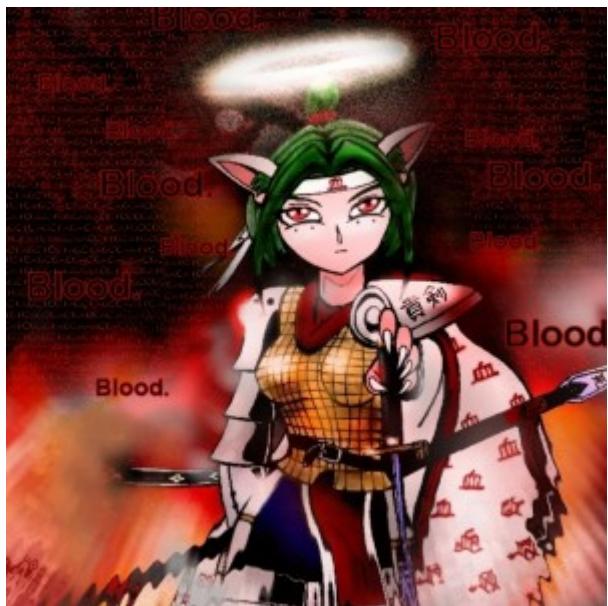
In this gallery you can see the trends in Star Army Artwork as the years have gone by.

This gallery uses the [gallery plugin](#) to pull images from the years in the character namespace, which is divided by years due to its size. For example, in the [2017](#) section, it will pull from the **characters:2017:** namespace.

2001

In 2001, [Wes](#) was making art for his character [Yui](#).





2002

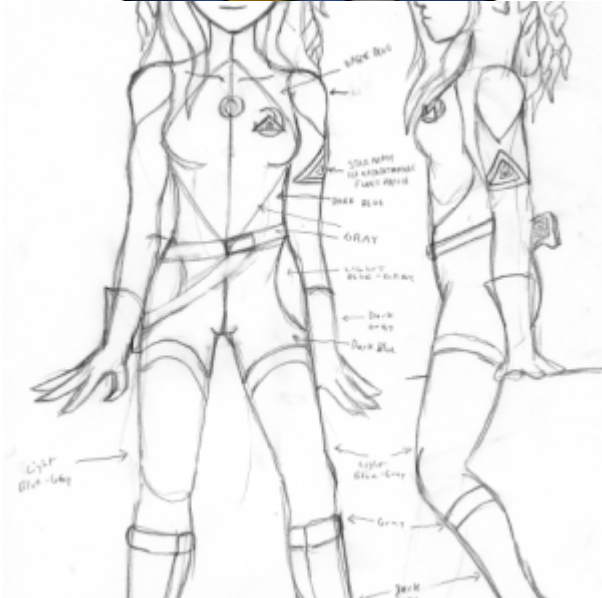




2003

In 2003, [Wes](#) still drew most of the art himself. The first [Star Army uniforms](#) are created.





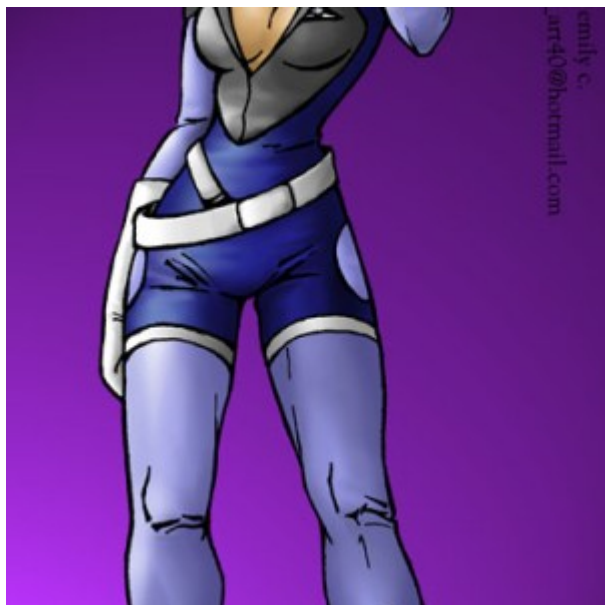
2004

We started to commission artists. There were several early artworks by Alexandra Douglass.



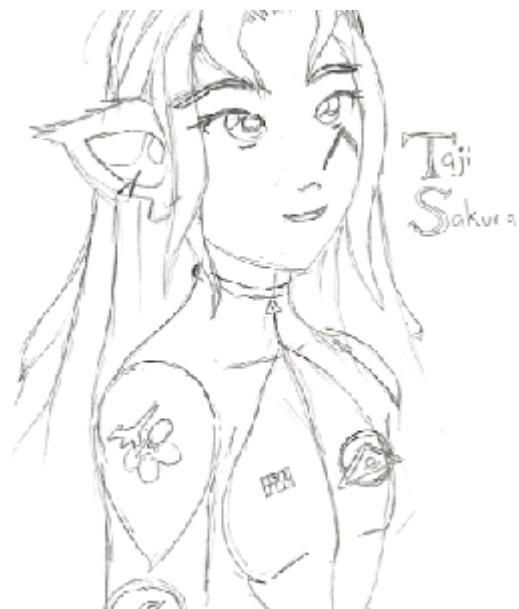


2005



2006

We're having trouble finding character artwork that was made for Star Army in 2006.

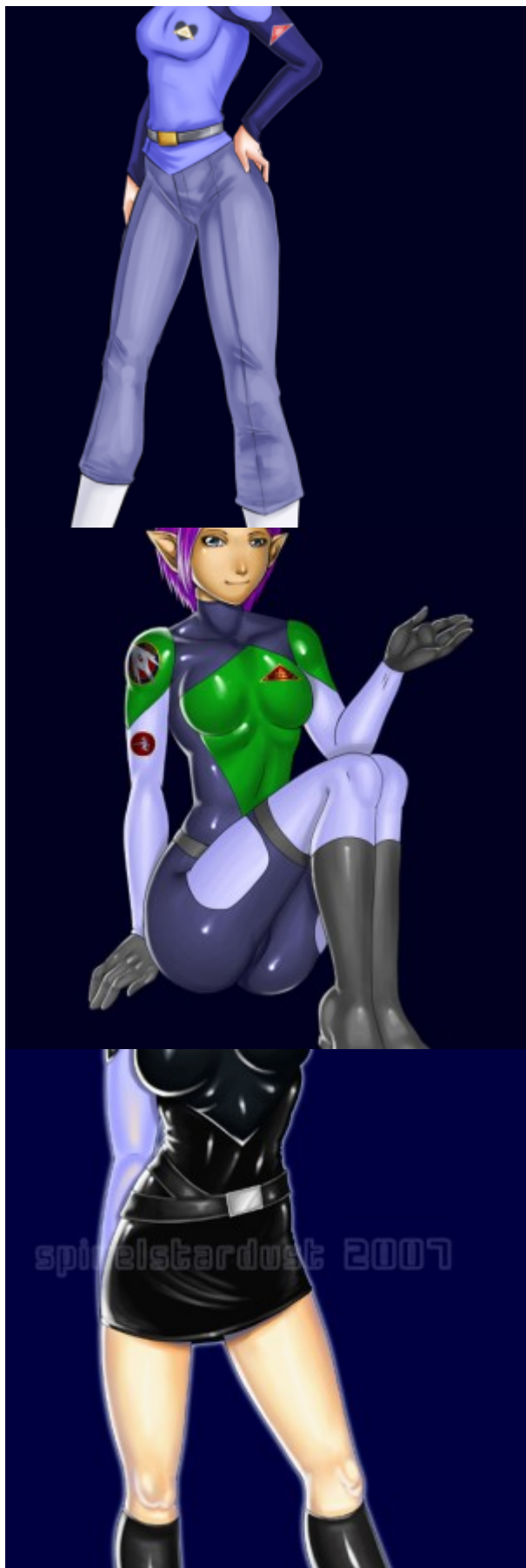


2007

In 2007, artist [Zairyo](#) arrived and started doing many commissions.









2008





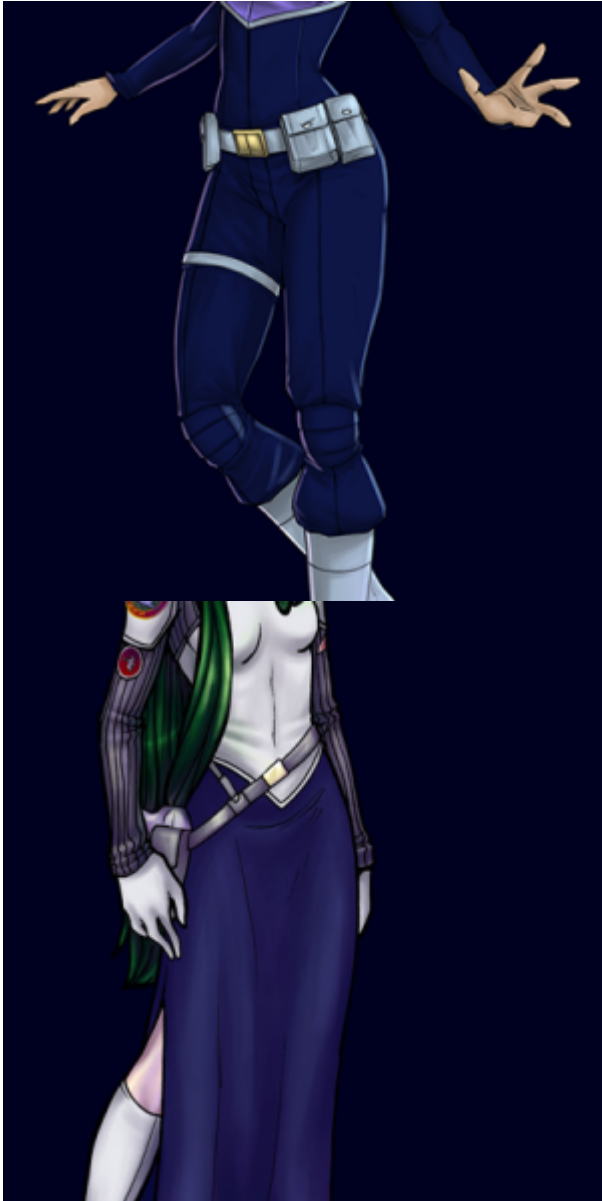




2009







2010





2011





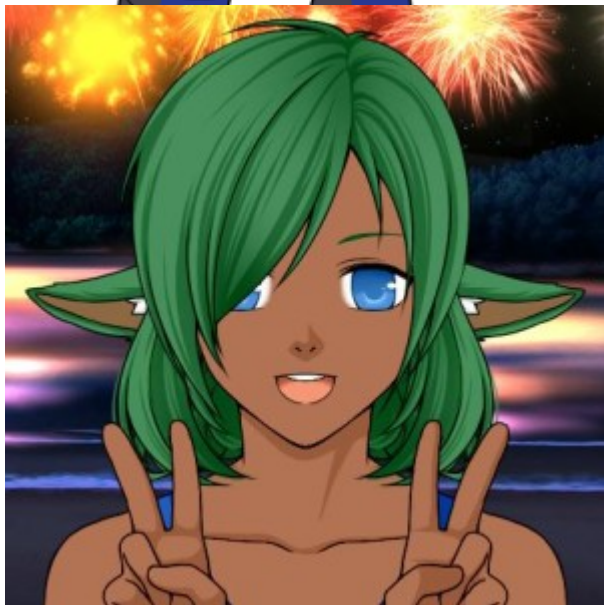
2012

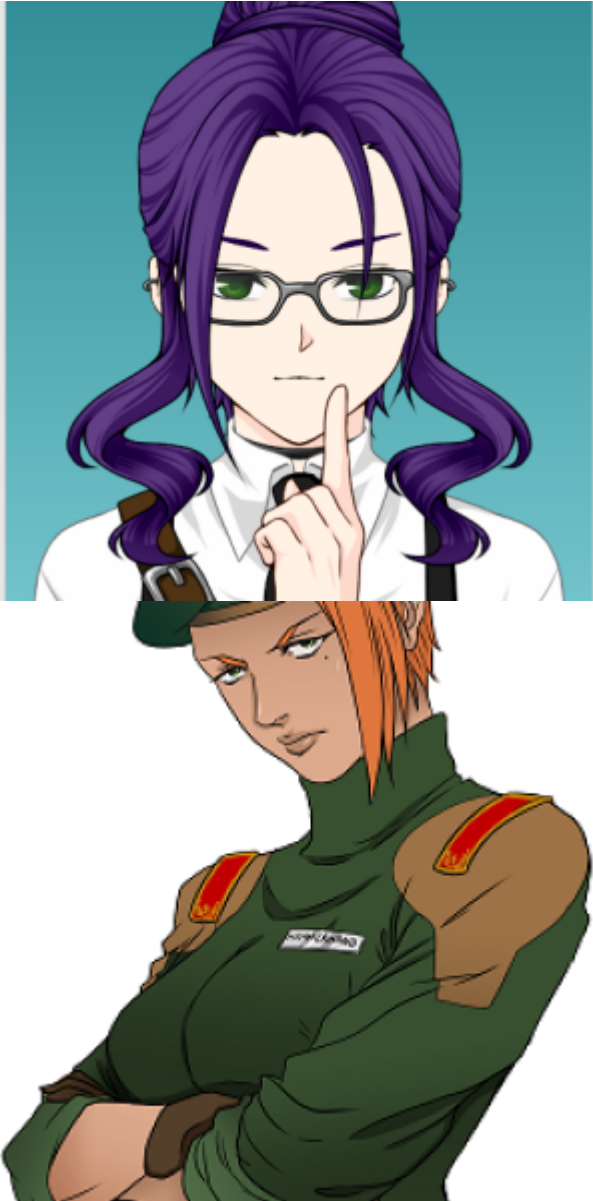
2013

2014









2015









2016



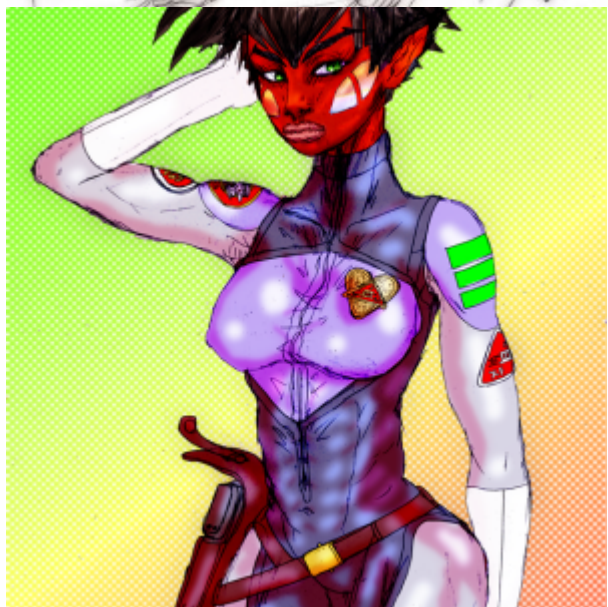










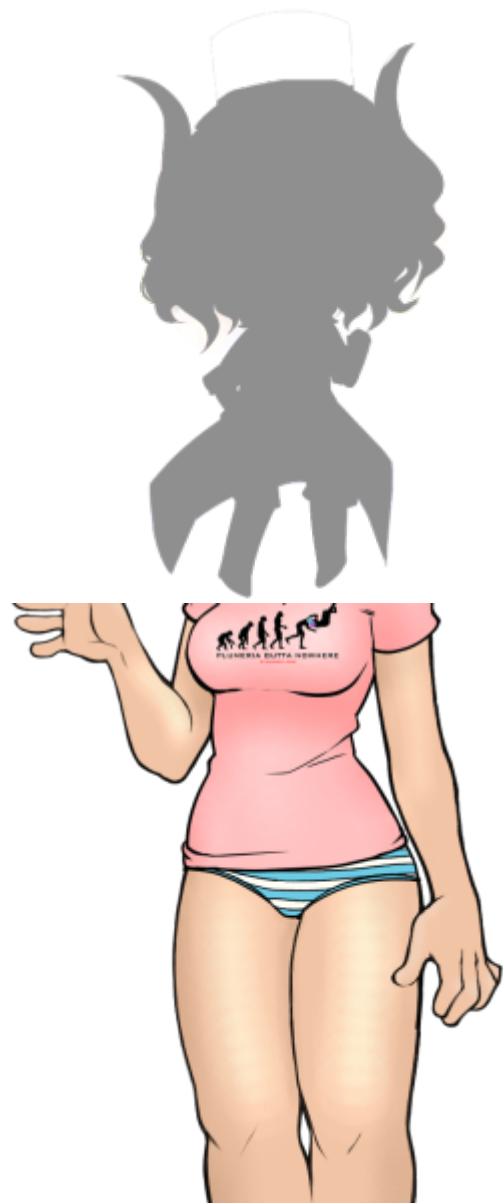




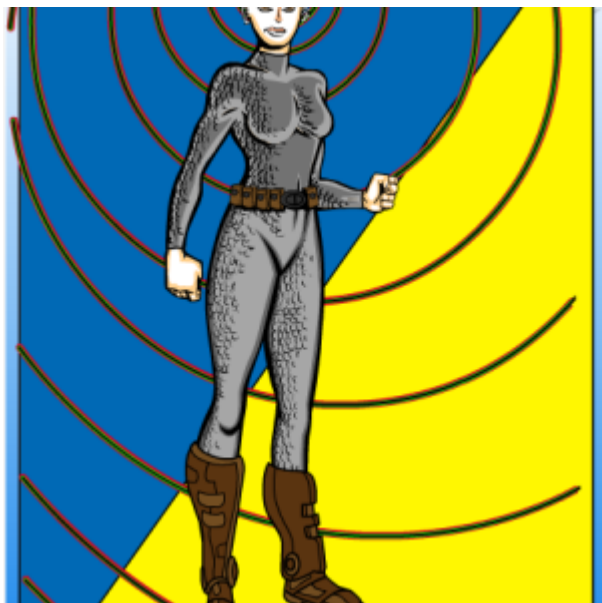
2017



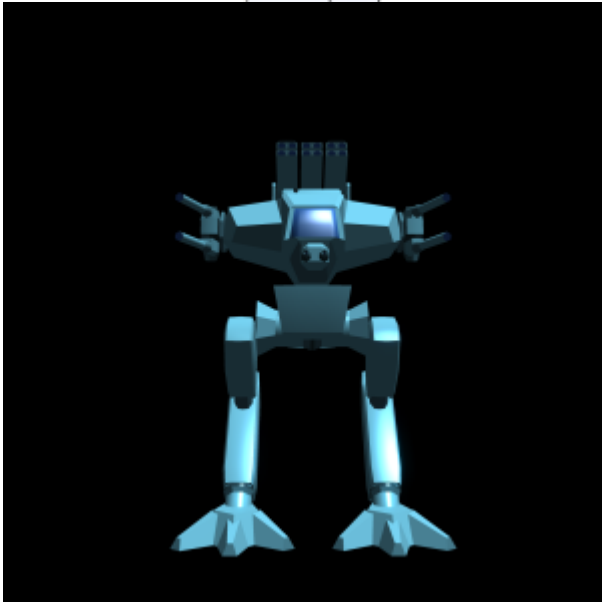






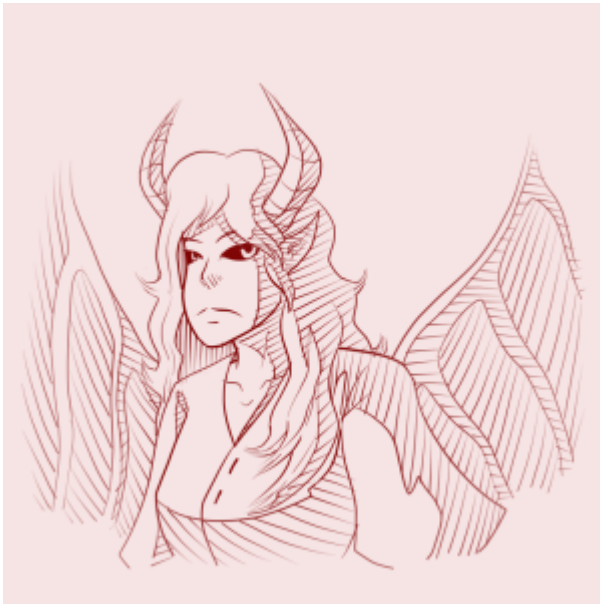


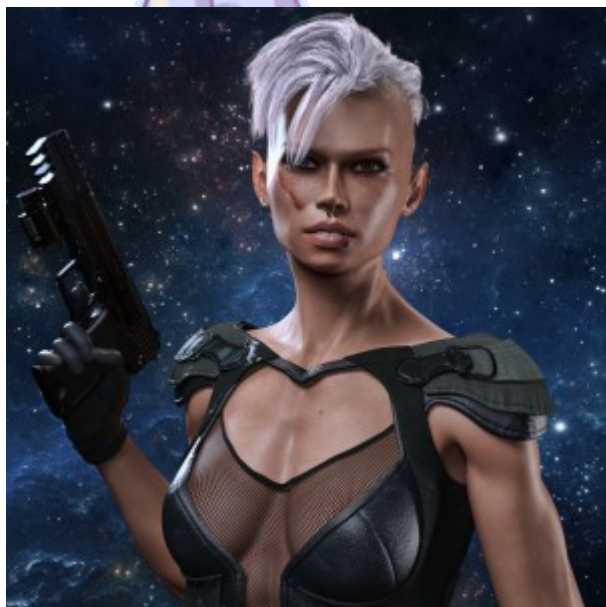




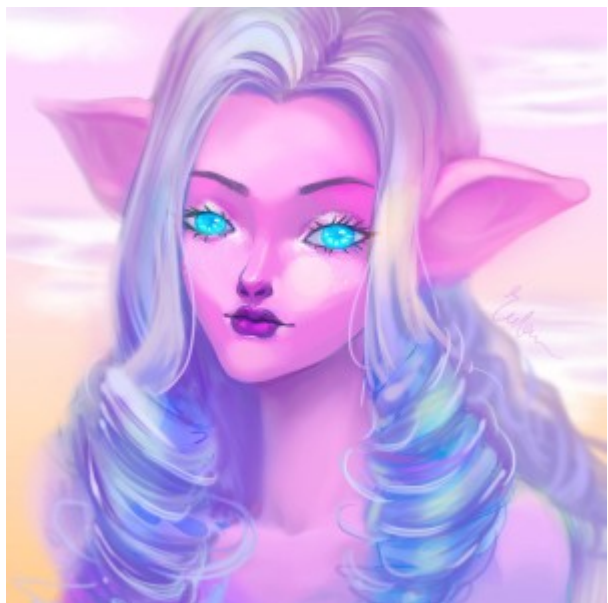


2018

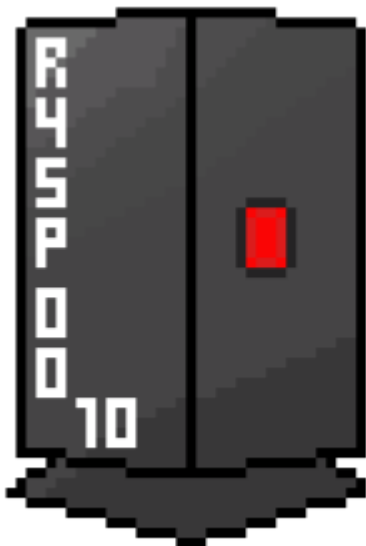


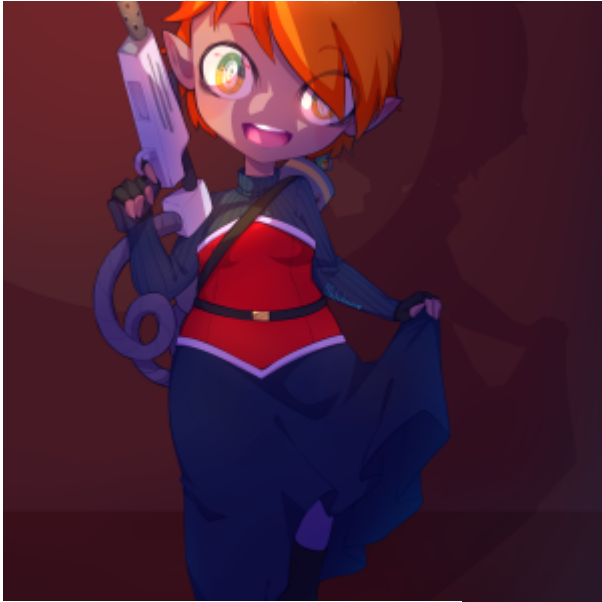










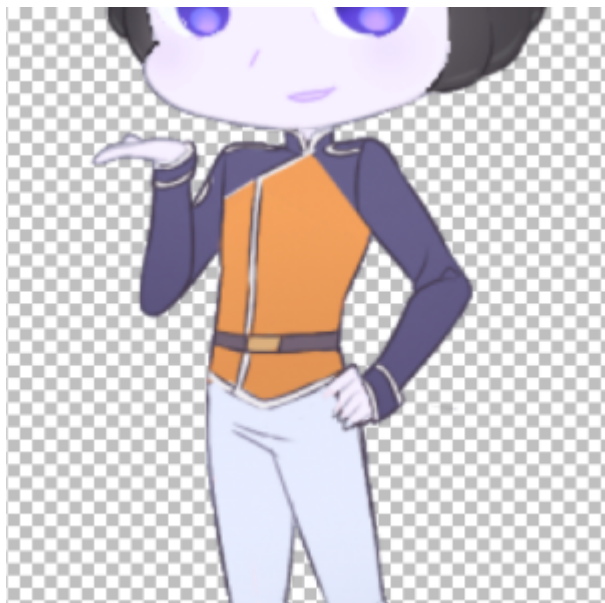


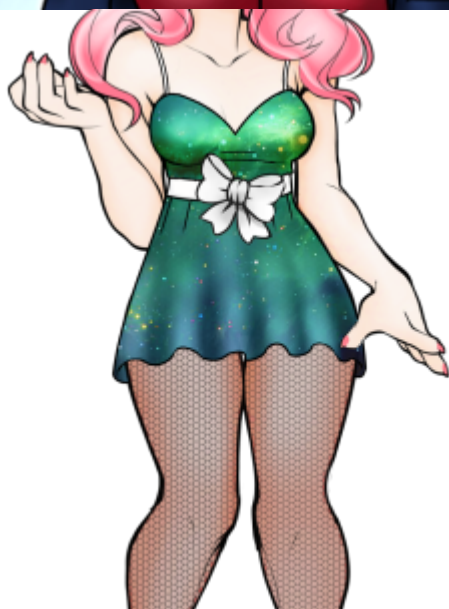


2019

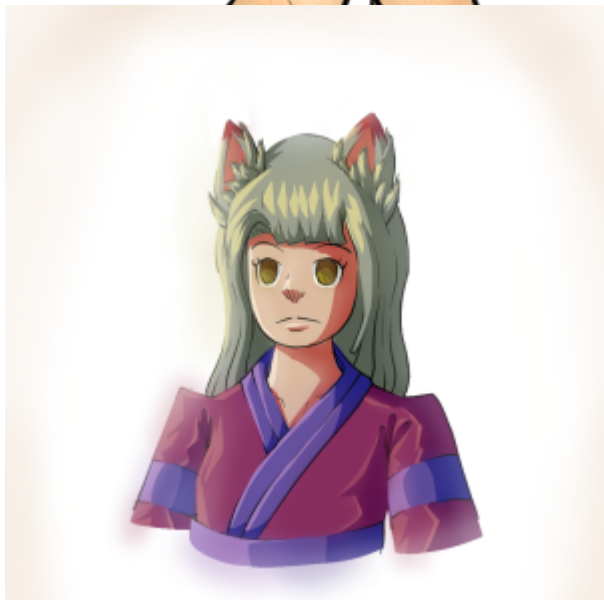
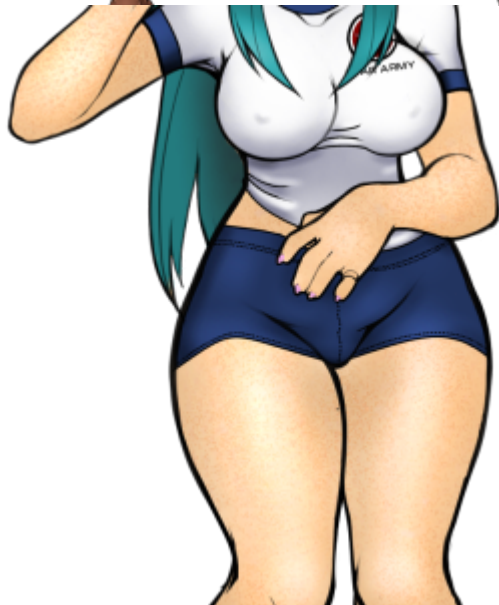
In 2019, some character images were made with AI-generated anime waifus.













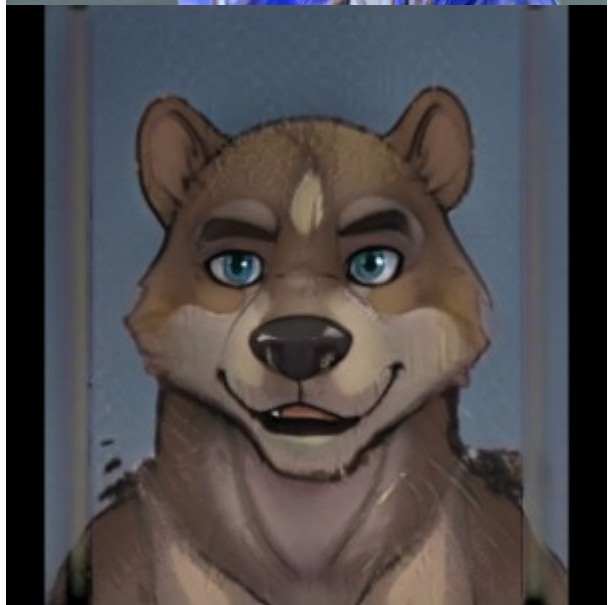


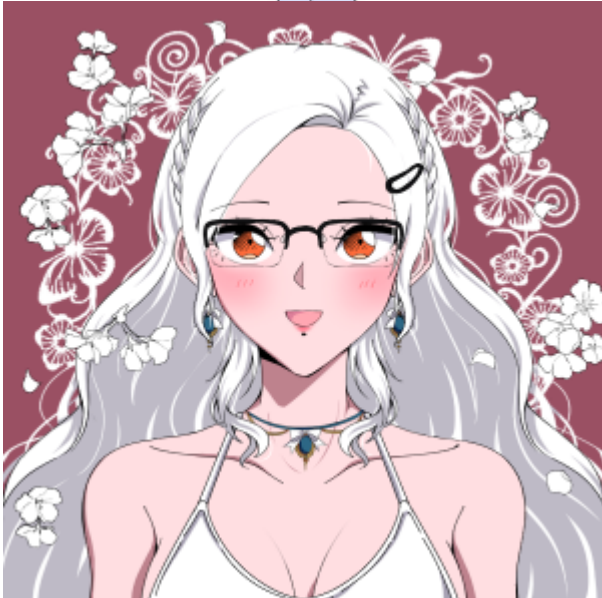


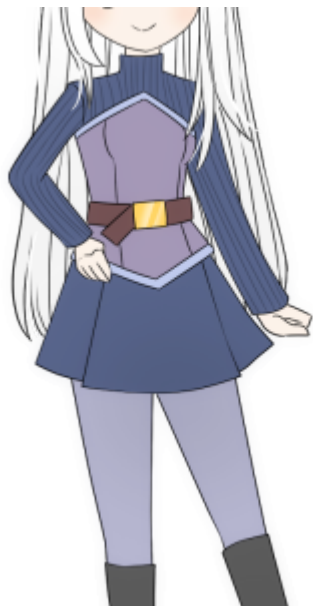
2020

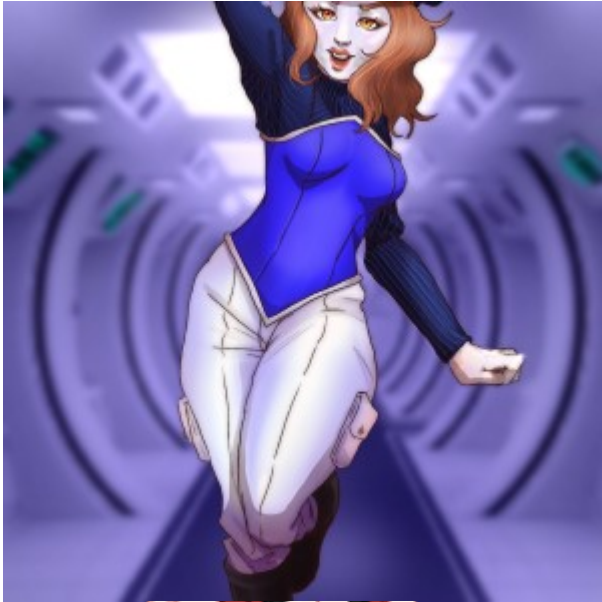
In 2020, AI-generated faces were a popular choice for characters who didn't have regular artwork.

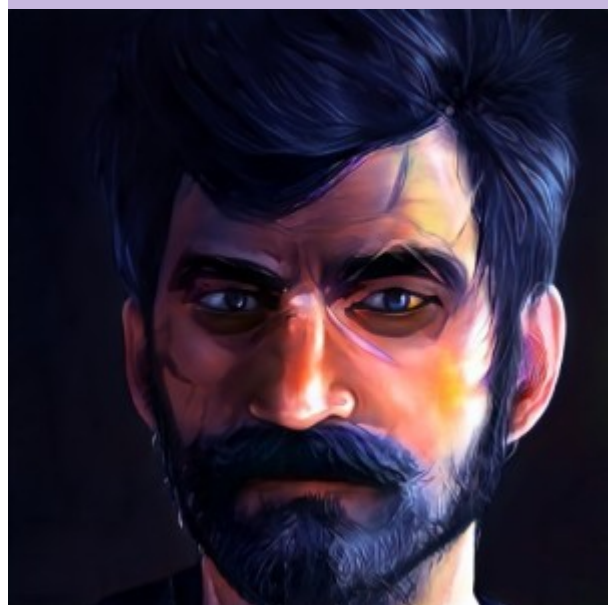


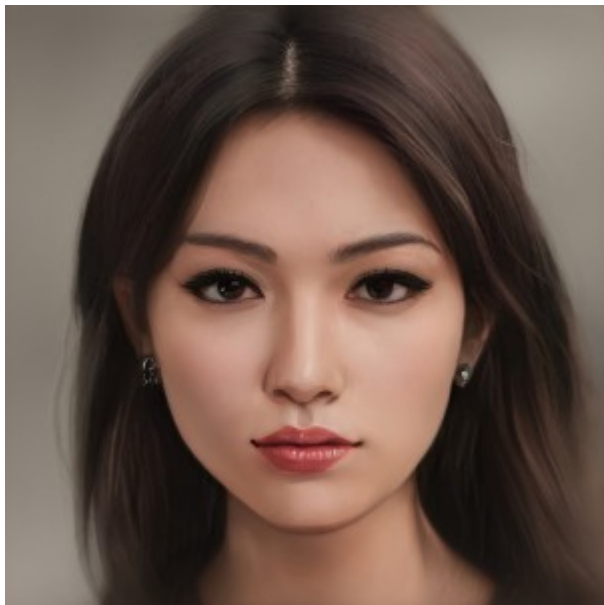














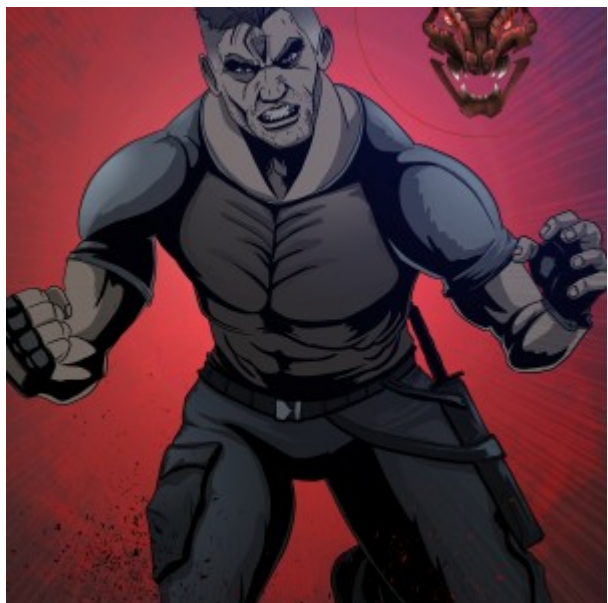
2021

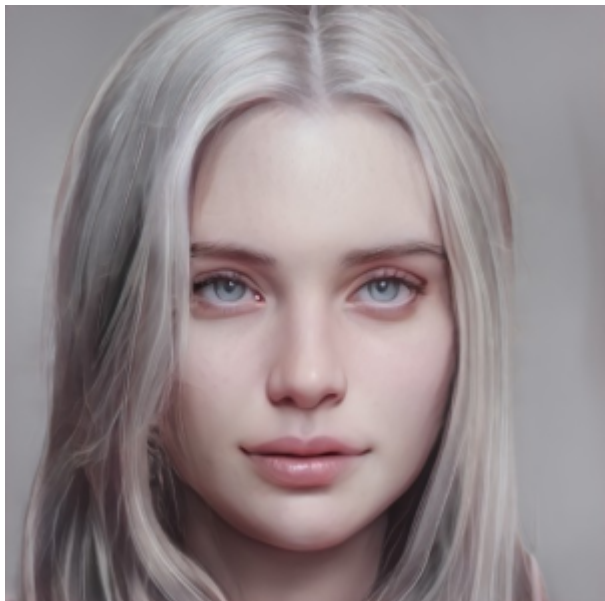
In 2021, there was the [2021 Art Surge](#).

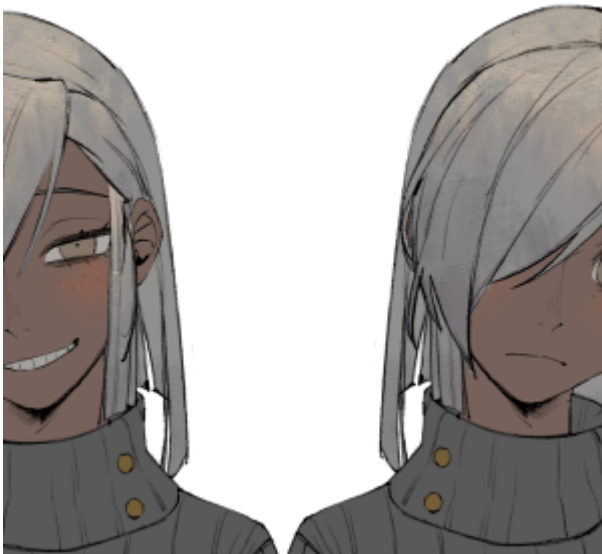
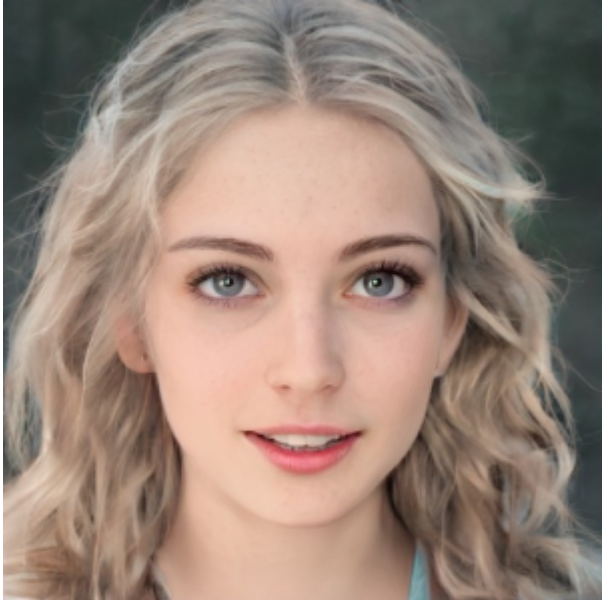




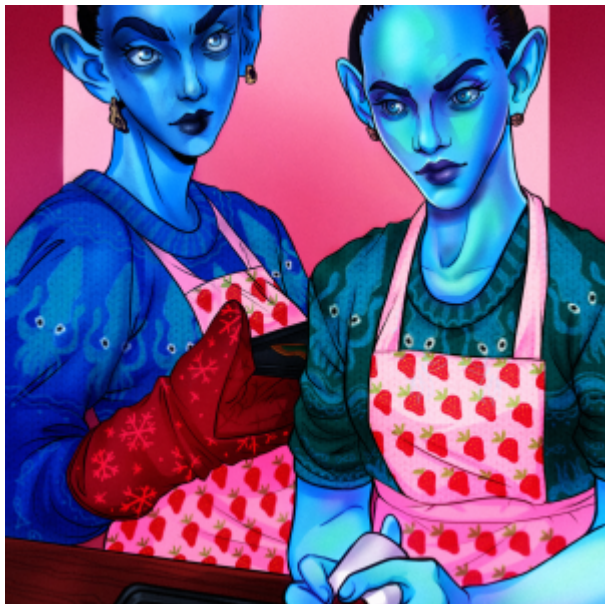












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