

# Galactic Horizon 12Gauge Shotgun Shells

In [YE 40 Galactic Horizon](#) began expanding into the shotgun market and decided to manufacture their own ammunition, which features recessed extractor grooves for improved feeding and reliability over a traditional rimmed shotgun shell. Below is a list of the produced shells along with relevant information for them. The shells are easily identified by a combination of their brightly-coloured polymer sections and then the blocky, easy-to-read text printed on the side. Despite the internal components of each specific shell varying they all feature a biodegradable cup/wad in addition to using non-poisonous metals for the projectiles themselves.

## Lite-Shot

A green 12-gauge shotgun shell that uses small [Durandium Alloy](#) pellets and a solid block of relatively low-velocity propellant, generally used for pest-control and hunting small game.

- Damage Rating: [Tier 1, Light Anti-Personnel](#)
- Size: 0.71 inches (18 mm) diameter, 2.5 inches (63 mm) length
- Caliber: 12 gauge
- Damage Description: Peppers targets with small wounds
- Effective Range: 45 meters
- Muzzle Velocity: 1,000 fps
- Muzzle Blast: A cone of fire erupts from the weapon's barrel with each shot as escaping gasses are burnt off.
- Recoil: Minimal
- Energy Source: Chemical
- Price (100 round box): 40ks/80rn/[refer to here for currency exchange](#)

## Subsonic Scatter-Shot

A black 12-gauge shotgun shell that uses a solid block of lower-velocity propellant and heavy 000 [Nerimium](#) buckshot to remain subsonic unlike its predecessors.

- Damage Rating: [Tier 2, Medium Anti-Personnel](#)
- Size: 0.71 inches (18 mm) diameter, 2.5 inches (63 mm) length
- Caliber: 12 gauge
- Damage Description: Rips into targets.
- Effective Range: 45 meters
- Muzzle Velocity: 1,000 fps
- Muzzle Blast: A cone of fire erupts from the weapon's barrel with each shot as escaping gasses are burnt off.
- Recoil: Moderate
- Energy Source: Chemical

- Price (100 round box): 85ks/170rn/[refer to here for currency exchange](#)

## .45 Flogger

A white shotgun shell featuring a hollow-point [11.5x43mm "Slugger"](#) round packed inside a scored, non-discarding [Durandium Alloy](#) sabot. It is designed primarily as a "man-stopper" type defensive round that will drop most targets in a single shot and shred any flesh it contacts into red slurry.

- Damage Rating: [Tier 2, Medium Anti-Personnel](#)
- Size: 0.71 inches (18 mm) diameter, 2.5 inches (63 mm) length
- Caliber: 12 gauge
- Damage Description: Rapidly expands inside target and gouges a large, particularly vicious wound channel due to the two-in-one design.
- Effective Range: 250 meters
- Muzzle Velocity: 2,200 fps
- Muzzle Blast: A cone of fire erupts from the weapon's barrel with each shot as escaping gasses are burnt off.
- Recoil: Minimal
- Energy Source: Chemical
- Price (100 round box): 110ks/220rn/220da[refer to here for currency exchange](#)

## Scatter-Shot

A Red shotgun shell that has been filled with a solid block of high-velocity propellant and fires 00 steel pellets which are designed to perforate targets with multiple, smaller wounds.

- Damage Rating: [Tier 2, Medium Anti-Personnel](#)
- Size: 0.71 inches (18 mm) diameter, 2.5 inches (63 mm) length
- Caliber: 12 gauge
- Damage Description: Rips into targets.
- Effective Range: 60 meters
- Muzzle Velocity: 1,850 fps
- Muzzle Blast: A cone of fire erupts from the weapon's barrel with each shot as escaping gasses are burnt off.
- Recoil: Heavy, but tolerable.
- Energy Source: Chemical
- Price (100 round box): 75ks/150rn/[refer to here for currency exchange](#)

## Slug

A Red shotgun shell filled with a solid block of high-velocity propellant and a steel slug that is designed to

punch holes clean through tougher targets in addition to remaining more accurate over distance than a shell filled with pellets.

- Damage Rating: [Tier 3, Heavy Anti-Personnel](#)
- Size: 0.71 inches (18 mm) diameter, 2.5 inches (63 mm) length
- Caliber: 12 gauge
- Damage Description: Punches a hole in targets.
- Effective Range: 325 meters
- Muzzle Velocity: 2,000 fps
- Muzzle Blast: A cone of fire erupts from the weapon's barrel with each shot as escaping gasses are burnt off.
- Recoil: Heavy, but tolerable.
- Energy Source: Chemical
- Price (100 round box): 100ks/200rn/[refer to here for currency exchange](#)

## Exothermic Scatter-Shot

An orange shotgun shell filled with a solid block of high-velocity propellant that fires a mix of 00 steel pellets and magnesium filings which are designed to perforate targets with multiple, smaller wounds as well as spew a 3000 degrees Celsius<sup>1)</sup> gout of flame along the path of the pellets.

- Damage Rating: [Tier 2, Medium Anti-Personnel](#)
- Size: 0.71 inches (18 mm) diameter, 2.5 inches (63 mm) length
- Caliber: 12 gauge
- Damage Description: Rips into targets.
- Effective Range: 60 meters
- Muzzle Velocity: 1,850 fps
- Muzzle Blast: A massive cone of fire erupts from the weapon's barrel with each shot as escaping gasses are burnt off and burning magnesium is fired forwards.
- Recoil: Heavy, but tolerable.
- Energy Source: Chemical
- Price (100 round box): 100ks/200rn/[refer to here for currency exchange](#)

## Magnum Scatter-Shot

A Purple shotgun shell filled with a solid block of high velocity propellant and heavier [Nerimum](#) 000 pellets that are designed to pepper tougher targets with just as lethal wounds

- Damage Rating: [Tier 3, Heavy Anti-Personnel](#)
- Size: 0.71 inches (18 mm) diameter, 2.5 inches (63 mm) length
- Caliber: 12 gauge
- Damage Description: Rips into targets.
- Effective Range: 85 meters
- Muzzle Velocity: 2,250 fps
- Muzzle Blast: A cone of fire erupts from the weapon's barrel with each shot as escaping gasses are

burnt off.

- Recoil: Rather Heavy; likely to bruise
- Energy Source: Chemical
- Price (100 round box): 125ks/250rn/[refer to here for currency exchange](#)

## Magnum Slug

A Purple shotgun shell filled with a solid block of high-velocity propellant and a dense [Nerimium](#) slug that is designed to leave a hole in even suits of power armour at the cost of very high recoil.

- Damage Rating: [Tier 4, Light Anti-Armour](#)
- Size: 0.71 inches (18 mm) diameter, 2.5 inches (63 mm) length
- Caliber: 12 gauge
- Damage Description: Punches a hole in targets.
- Effective Range: 400 meters
- Muzzle Velocity: 2,550 fps
- Muzzle Blast: A cone of fire erupts from the weapon's barrel with each shot as escaping gasses are burnt off
- Recoil: Rather Heavy; likely to bruise.
- Energy Source: Chemical
- Price (100 round box): 150ks/300rn/[refer to here for currency exchange](#)

## OOO Notes

[SirSkully](#) created this article on 2018/08/21 10:08; [approved](#) it (using the [checklist](#)) on 2018/08/21 13:15.

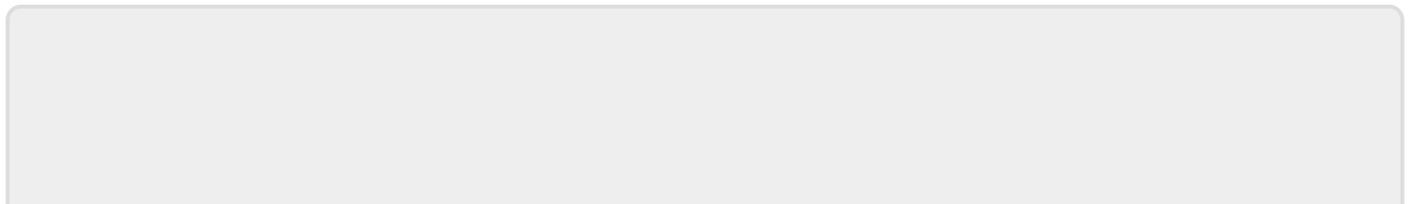
Subsonic ammo approved [here](#)

Lite-Shot, .45 Flogger, and Exothermic Scatter-Shot approved [here](#)

Products & Items Database	
<b>Product Categories</b>	weapons: ammunition
<b>Product Name</b>	Galactic Horizon 12 Gauge Shotgun Shells
<b>Manufacturer</b>	<a href="#">Galactic Horizon</a>

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5432 Fahrenheit



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