

# N.S.N. Contingency Directive



WIP: This article is a work in progress and is not yet approved for usage in the RP.

The Neshaten Shukara Military chose to adopt a lot of the Contingency Directive's that the old federation had, although some of them were modified to fit more with the current government and Kingdom, most remained the same. There are seventy five contingency directives.

Some Directives, such as Directive 12, are unknown to the majority of the military including that which it applies to.

## List of Known Directives

- Directive 1 - "In the event that the Citizenry initiates a vote of no confidence against the ruling party, and that said ruling party does not step down, it is the authority of the military to arrest the King and Queen; lethal force is authorized.
- Directive 4 - "In the event that the Monarchy is killed off, either in a cu or due to opposing forces, command shall fall temporarily to Naval High Command until successors can be found."
- Directive 8<sup>1)</sup> - "If a military officer was to go rogue, then lethal force is authorized to remove this officer from service to prevent his or her secrets from being revealed. Any kind of force is authorized in this endeavor."
- Directive 10<sup>2)</sup> - "In the event of a major plague outbreak, all measures shall be taken to quarantine the affected areas, in the event of a major leak into the general population, authorization is given to glass the quarantined area. Family members whom are unaffected by the outbreak will be compensated for their losses."
- Directive 15 - "If the homeworld falls under attack, all militaryships are thus required to cancel any current mission and rush to the defense of the homeworld."
- Directive 16 - "If the homeworld falls under heavy attack with certain loss absolute, then all military forces are mandated to cancel any current mission that doesn't involve the homeworld and head to the nearest civilian world to protect it from plausible incursion."
- Directive 19<sup>3)</sup> - "In order to keep military secrets from possibly falling into the wrong hands, any friendly or allied ship that is captured must be destroyed."

## List of Unknown Directives

Unknown Directives are those that are only known to high ranking military officials, these orders are kept in secret due to how controversial they are.

- Directive 12 - "In the event that the Youth Corps goes rogue, all forces will be required to detain any Kits serving aboard their ship."
- Directive 16 - "In the event that the Homeworld was to fall, all military operations shall be moved over to Uvarun 3."

1) , 2) , 3)

This is a directive that existed during the time of the federation and was brought over into the Kingdom

From:

<https://wiki.stararmy.com/> - **STAR ARMY**

Permanent link:

[https://wiki.stararmy.com/doku.php?id=wip\\_2023\\_or\\_older:faction:neshaten:contingency\\_directive](https://wiki.stararmy.com/doku.php?id=wip_2023_or_older:faction:neshaten:contingency_directive)

Last update: **2023/12/27 13:48**

