## Neshaten Agent

An agent is the Kingdom of Neshaten eyes and ears; they are responsible for getting behind enemy lines, collecting intelligence either through subterfuge or breaking into enemy computer systems, then getting that intelligence back to friendly lines.

Onboard ships, they help the Shipmaster by keeping an eye on enemy comm. traffic and are constantly analyzing enemy fleet or ship movements for weaknesses. They also assist weapons control in locating and isolating weaknesses in an enemy ship.

They are basically divided into two groups. One that studies possible enemies and one that roots out bad seeds in the Kingdoms.

One working against enemies of the kingdom are part of subgroup called *Seekers*. These agents looks for weaknesses in enemy, studies them. For example if formidable pirate shows up, they study his actions, what ship he uses and they even try to get undercover agent in his crew.

Members of second group are called *Watchers*. There are individuals that are put through tests making sure of their loyalty. These agents are extremely loyal to kingdom, but most of them are fanatic. They blend into crowds and look for trouble brewing between citizens of the kingdom. Their targets are mainly terrorist organizations and spies.

No matter what group an agent is, he is highly trained individual. Depending on his job he might be master hacker, good strategist or trained killer. Not all agents do the same job after all. Some study enemy movements and tried to think how to counter it. When you discover terrorist cell you need someone to take care of it too.

## Duties

The Agent has broad duties, what's listed below are just some of what they do.

- Perform routine inspections of ship, station, or base components for sabotage
- Check personnel files for discripencies, assist ship or station commanding officer with background checks
- Observe and monitor any foreign elements
- Investigate reports of plausible terrorism from citizenry
- Onboard ship, monitor ingoing and outgoing communications for possible information leaks

## Skills

A list of required skills for the Agent Occupation:

Skill	Description
Technology Operatior	Must know how to hack into software and hardware, but also know how to properly search for records or information that they 'want'
Knowledge	Must know their Kingdom's history and its laws, but also be able to retain said history
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