

# Neshaten Naval Corps

Below you will find all the divisions and corps in services of the [Shukara Volunteer Navy](#).

## Naval Corps

The corps function within the [Shukara Volunteer Navy](#) is to provide diplomatic support to different factions and military health.

Naval Corps		
Department	Commanding Officer	Description
<b>Diplomatic Corps</b>	Fuy'aaashe'men	The Diplomatic Corps is responsible for all diplomatic ventures to and from the Kingdom and was designed to communicate and form agreements or treaties with other factions, races, or militaries. They work closely with the Shukara Royal Family and other government bodies to ensure that things are not signed that don't interest the Kingdom. When they are not executing diplomatic missions, the corp assists the EngDiv and AscCom
<b>Medical Corps</b>	Kes'tra'aaa	Also known as MedCorp, it is responsible for administering all treatments, drugs, and other medical procedures to naval personnel. All healers within the Navy are automatically part of the Medical Corps and serve aboard ships, stations, and as part of ground-based units. MedCorp is also responsible for testing all drugs to be used by the Navy.

## Naval Divisions

The division function within the [Shukara Volunteer Navy](#) as the development of [Neshaten military technology](#), testing it and overseeing maintaining of weapons and amunition. The ONI is also found in this department that investigates military incidents or cases.

Naval Divisions		
Department	Commanding Officer	Description
<b>Engineering Division</b>	Ki'yo'he Shee'ee'ee	The Engineering Division, also known as EngDiv, is a branch of High Command that is responsible for all manners of military construction, including starships and ground bases; they oversee the various shipyards and ensure that all work is being kept on schedule. Although EngDiv falls under High Command, it also serves as a sub-division for the Division of Expansion; since it also handles matters such as surveying planets for colonization and the setting down of temporary colonies while also checking planets for various viabilities.

<b>Naval Divisions</b>		
<b>Testing and Evacuations Division</b>	Uoi'ahee Taka'ee	Also known as T.E.D., the Testing and Evacuations Division is a branch of High Command created in EE 002 to help test out new weaponry and systems before they are officially released to help reduce the risk of death or danger to soldiers in the event of a poorly designed item. Presently, only the 102nd Combat Training Unit is attached to T.E.D.
<b>Ordinance Division</b>	Fuy'ashe	The Ordinance Division, or OrdDiv, is responsible for overseeing and maintaining the Kingdom's stockpiles of weapons and ammunition and the dispatching of said items to ships when needed. They are also responsible for guarding the Kingdom's most destructive weapons and serving onboard ships to arm fusion-based weapon systems.
<b>Office of Naval Investigations</b>	Jui'naa'eee	Also known as ONI, the Office of Naval Investigations is the justice arm of the Navy and is designed to investigate all crime that occurs within the Navy. They handle all persecution, and the sentencing of all naval criminals and the purging of their rank and details from military records while also making sure these individuals don't ever get back into the military. ONI is also responsible for performing background checks on all volunteers, to search out for any potential risks to the military such as terrorist ties or attempts to hide a criminal background.

## Guards

Guards are put into services to protect the [Shukara Royal Family](#) or the protection of [Ehe'siii'ne](#).

<b>Guards</b>		
<b>Department</b>	<b>Commanding Officer</b>	<b>Description</b>
<b>Royal Guard</b>	A'Saltor Jin'sea Sa'yuh	The Royal Guard is the protective body of the <a href="#">Shukara Royal Family</a> and handles all security and site overwatch for the family. Although they are located under the Shukara Navy, they actually operate independently from the Navy, although they can receive limited orders from the Navy in times of great emergency. The Guard is well known within the <a href="#">Kingdom</a> since most of their members come either from Law Enforcement or from the Military, they are also commonly tasked with helping Capital law enforcement with operations or with patrolling the streets, which is done to help build up respect for the Guard and any new members they get. Currently, the <a href="#">Order of Marius</a> is tasked with running the Royal Guard.

Guards		
<b>Shen'la'cha Guard</b>	Jaaa'he'eee Yuash'ee	<p>Shen'la'cha Guard holds a similar duty to that of the Royal Guard, except instead of protecting members of the royal family they are instead tasked with the protection of <a href="#">Ehe'sii'ne</a>. They were activated at the same time as the Diplomatic Corps. They are a sub-branch of the Royal Guard, this makes it so that they are effectively out of reach of the military command structure, and instead, get their orders and assignments from the Royal Guard. Shen'la'cha receives the same kind of grueling training that the royal guard does, however unlike the Royal Guard, they are far more open to different kinds of members - and primarily draw their members from the <a href="#">Youth Corps</a>. Members of the Shen' Guard are easily recognized by their golden uniforms and long sword-like staves that they carry around with them wherever they go.</p>

## OOC Notes

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